Fairness in Non-Truthful Algorithms with Strategic Agents

Talk at the Amsterdam/Saint-Etienne Workshop on Social Choice, March 14, 2024 – Rebecca Reiffenhäuser

Based largely on joint work with Georgios Amanatidis, Georgios Birmpas, Philip Lazos, Stefano Leonardi:

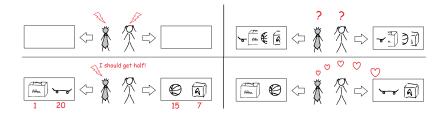
- Allocating Indivisible Goods to Strategic Agents: Pure Nash Equilibria and Fairness WINE 2021 (best paper), and
- Round-Robin Beyond Additive Agents: Existence and Fairness of Approximate Equilibria EC 2023

Introduction and Overview

Fairness is a natural goal in:

Divorce Settlement, Inheritance, Cost Sharing in Communication Networks,

Distributed Resource Allocation/Wireless Systems, Birthday Parties (Cake Cutting) ...



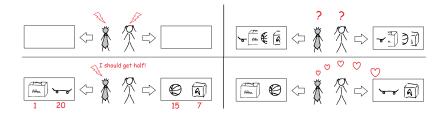
Main Problems:

What's 'fair'? People have subjective ideas of that... Can we be fair? Often, not really...

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Assumptions:

No Free Disposal Can't just throw away items to make the outcome 'fair'. Indivisible Goods Can't just give everyone a 'fair share' of each good!

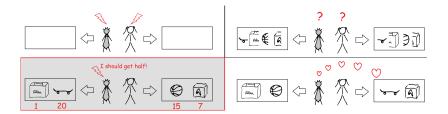
Additive Combinatorial Assignment

Given a set M of m indivisible goods, and a set N of n agents. Each agent has an additive valuation function defining

 v_{ij} = value derived by agent *i* for obtaining good *j*

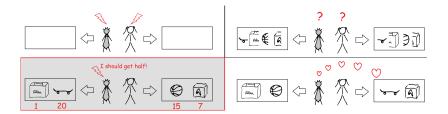
and $v_i(S) = \sum_{i \in S} v_{ij}$, for any set S of goods.

An allocation is a partition $S = (S_1, S_2, ..., S_n)$ of the set M of goods.



Proportionality (PROP) [Steinhaus, 1949]

An allocation $S = \{S_1, S_2, ..., S_n\}$ is proportional if each agent receives at least 1/n of his total valuation on all goods, where n = |N|.

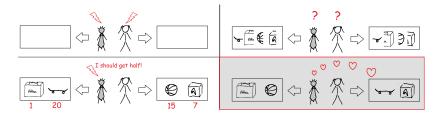


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Maximin-Share Fairness (MMS) [Budish, 2011]

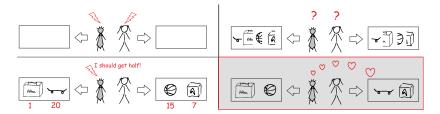
An allocation $S = \{S_1, S_2, ..., S_n\}$ is *MMS* if each agent receives at least the value he would when after optimally dividing all goods into *n* bundles, the *worst* of these is assigned to him.



Envy-Freeness (EF) [Foley '67, Varian '74]

An allocation $S = \{S_1, S_2, \dots, S_n\}$ is envy-free if for all $i, j \in N$

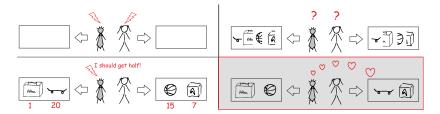
 $v_i(S_i) \geq v_i(S_j)$



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Envy-Fr. up to Any Good (EFX) [Gourves et al. '14, Carag. et al. '19] An allocation $S = \{S_1, S_2, \dots, S_n\}$ is EFX if for all $i, j \in N$

 $v_i(S_i) \geq v_i(S_j \setminus \{m_{min}\}),$, where $m_{min} = \min_{m \in S_i} \{v_{im}\}$



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Envy-Fr. up to One Good (EF1) [Lipton et al. '04, Budish '11] An allocation $S = \{S_1, S_2, \dots, S_n\}$ is EF1 if for all $i, j \in N$

$$v_i(S_i) \ge v_i(S_j \setminus \{m_{max}\}),$$
, where $m_{max} = \max_{m \in S_i} \{v_{im}\}$

Goals: Fairness and Incentive Compatibility

Fairness Notion

Guarantee, e.g.

- Proportionality (PROP)
- Maximin-Share Fairness (MMS)
- Envy-Freeness (EF)
- Envy-Freeness up to Any Good (EFX)
- Envy-Freeness up to One Good (EF1)

Incentive-Compatibility/Truthfulness

Give a mechanism (here: an algorithm, but with inputs that might misrepresent the actual values) such that it is every agent's best strategy to report their true valuations.

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Impossibility: Fairness and Incentive Compatibility

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Impossibility Results [Amanatidis et al. 2017]

Truthfulness and Fairness are **incompatible** even for only two players, for various fairness notions!



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Modified Goal:

Can we at least have *non-truthful* mechanisms, but which have equilibria that define fair allocations?

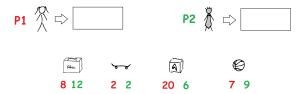
Envy-Freeness up to One Good (EF1)

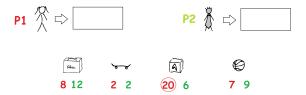
Produce an allocation such that everyone would prefer their own, assigned items over the set of anyone else - after the *best* item from the other person's set was taken out...

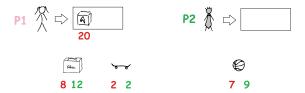
'Truthful Equilibria'

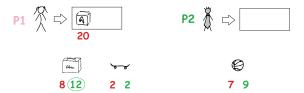
Give a mechanism (here: an algorithm, but with inputs that might misrepresent the actual values) such that the produced outcome is an equilibrium (PNE) with respect to the *actual* valuations?

Note: by saying Equlibrium here, we mean Pure Nash Equilibrium (PNE), i.e.: when fixing the reports of all others, no agent can obtain a better assignment by modifying his own report.









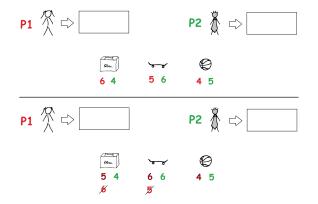


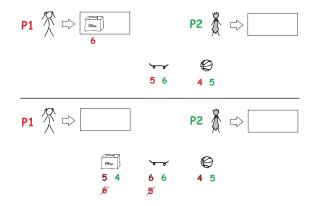


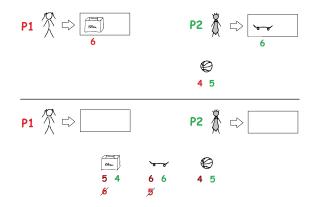


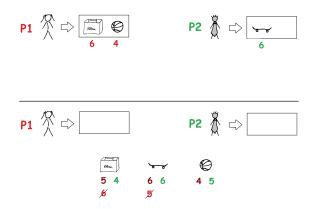


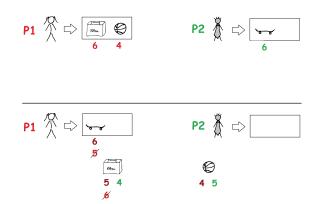


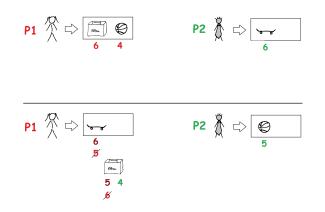




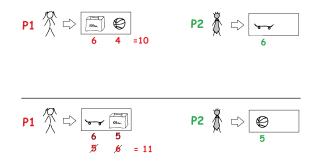












truth-telling is NOT a PNE!

Round-Robin Algorithm produces EF1 Allocations

When presented with the true, additive valuations of the agents, all outcomes of Round-Robin are EF1 [Markakis 2017, Caragiannis et al. 2019].

- Round-Robin (as an algorithm, on the true values) is EF from view of agent 1 since, in every round, he gets more than anyone else!
- Round-Robin is EF1 from view of any agent i since after ignoring all previous i - 1 picks of the first round, we can just pretend he's agent one!

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Additive Valuations

Round-Robin always produces EF1 Allocations

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Round-Robin always has PNE

The Bluff Profile is always a PNE of Round-Robin for additive valuations. [Aziz et al. 2017]

We showed:

Round-Robin Mechanism produces truthful EF1-PNE!

For every instance $\mathcal{I} = \{N, M, v\}$, each PNE of Round-Robin is EF1 with respect to the true valuations.

[Amanatidis, Birmpas, Lazos, Leonardi, R.R. 2021]



Main Technical Lemma:

Assume b_1 is a best response of agent 1 to $b_{-1} = (b_2, b_3, \dots, b_n)$. Then, there exists a valuation function b_1^* such that:

- Round-Robin produces the same allocation (S_1, \ldots, S_n) on b as on (b_1^*, b_{-1}) .
- $b_1^*(S_1) = v_1(S_1)$
- $b_1^*(j) = v_1(j)$ for all $j \in M \setminus S_1$.

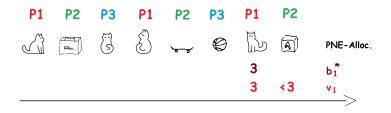


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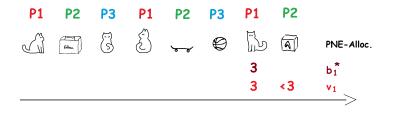
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Note: The allocation (S_1, \ldots, S_n) is then EF with regards to b_1^* as well as $v_1!$

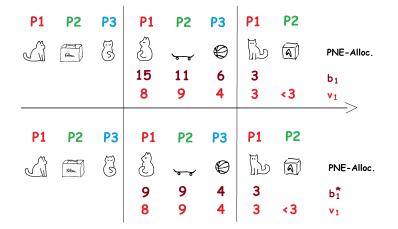


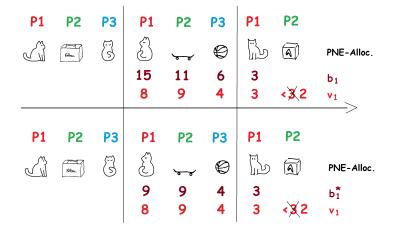
Intuitive Strategy:

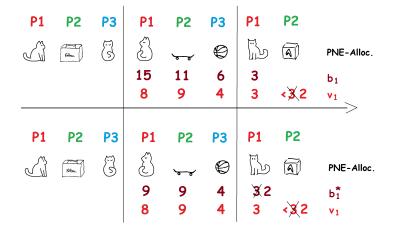
It is not harmful to agent 1 if he plays truthfully in the very last round. However: Does not hold inductively for previous rounds (see ex.)!

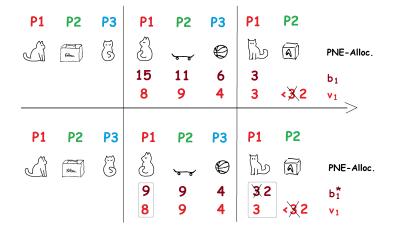


P1	P2	P3	P1	P2	P3	P1	P2 बि	PNE-Alloc. b1 V1
P1	P2	P3	P1	P2	Р3 Ф	P1	P2	PNE-Alloc. b [*] 1 V1



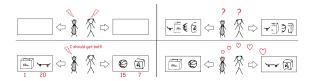








- Replace values in b₁ in order-preserving way (no changes to alloc.)
- Observe: When ∑_{j∈S1} v_{1j} ≠ ∑_{j∈S1} b₁^{*}(j) because the alloc. would change: shift along a <u>chain</u> of adjustments! (Possible, since set of available items would only change by one)
- Lucky: Because of essentially the EF-property of Round-Robin, value adjustments always work out!



Round-Robin for additive valuations

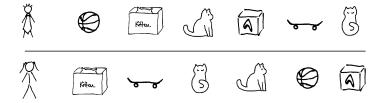
- always has pure Nash equilibria and
- these induce allocations that are EF1 w.r.t. the underlying true values.

That is, Round-Robin retains its fairness properties at its equilibria, even when the input is given by strategic agents!

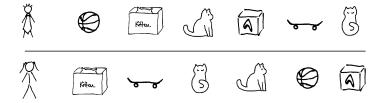
Beyond Additive Valuations

For each agent $i \in N$, we say that v_i is

- subadditive, if $v_i(S \cup T) \le v_i(S) + v_i(T)$ for every $S, T \subseteq M$.
- submodular, if $v_i(g \mid S) \ge v_i(g \mid T)$ for any $S \subseteq T \subseteq M$ and $g \notin T$.
- cancelable, if $v_i(S \cup \{g\}) > v_i(T \cup \{g\}) \Rightarrow v_i(S) > v_i(T)$ for any $S, T \subseteq M$ and $g \in M \setminus (S \cup T)$.
- additive, if $v_i(S \cup T) = v_i(S) + v_i(T)$ for every $S, T \subseteq M$ with $S \cap T = \emptyset$.

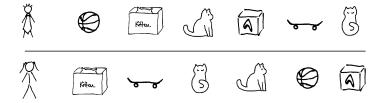


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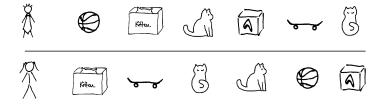
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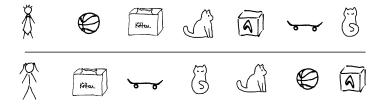
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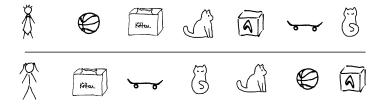
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Surprisingly, largely yes (at least approximately), and we can still construct them!

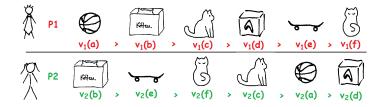
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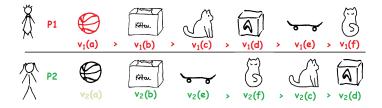
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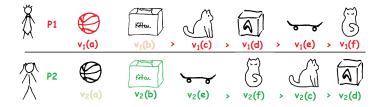
Useful Implication: $argmax_{g \in T}v(g) \subseteq argmax_{g \in T}v(g | S)$

- Pick goods in RR according to best singleton value v(g), $g \in M$.
- Define Bluff Profile via the resulting order, analogously to additive case.



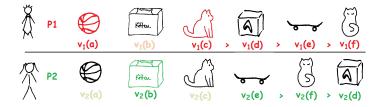
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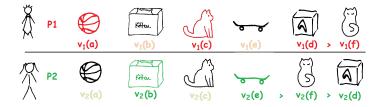
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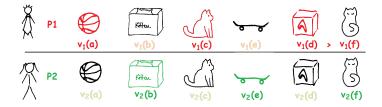
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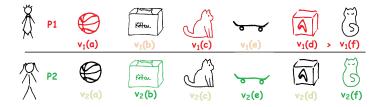
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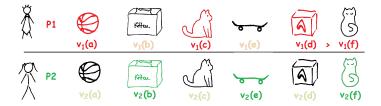
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Our Results: Cancelable Valuations



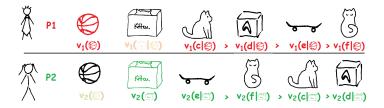
PNE via Bluff: Cancelable

When all agents have cancelable valuation functions,

- the Bluff Profile is an exact PNE of Round-Robin, and
- the obtained allocation is EF1.

Fairness Properties of General (Approx.) PNE: Cancelable When all agents have subadditive cancelable valuation functions, any α -approx. PNE of Round-Robin results in an $\alpha/2$ -EF1 allocation.

Submodular Valuations



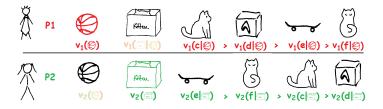
Reminder: valuation v is submodular, if $v_i(g | S) \ge v_i(g | T)$ for any $S \subseteq T \subseteq M$ and $g \notin T$.

Useful Implication: The *Greedy* Routine which assigns goods one-by-one, in each step realizing the maximum-possible marginal gain, is a 2-approximation.

Round-Robin and Bluff Profile for Submodular Valuations

- Pick goods in RR according to best available marginal value $v(g|S), g \in M \setminus \{S\}, S \subseteq M$.
- Define Bluff Profile via the according assignment order.

Our Results: Submodular Valuations



PNE via Bluff: Submodular

- The generalized Bluff Profile always is a 1/2-PNE of Round-Robin, and this is tight (i.e., for any ε > 0 there exist instances where it is not a (1/2 + ε)-PNE).
- The allocation produced by Bluff is always 1/2-EF1 with respect to the true valuations v_i, i ∈ [N]. This is tight (i.e., for any ε > 0, there exist instances where this allocation is not (1/2 + ε)-EF1.

Fairness Properties of General (Approx.) PNE: Submodular

When all agents have submodular valuation functions, any α -approx. PNE of Round-Robin results in an $\alpha/3$ -EF1 allocation.

Overview: Round-Robin and its Truthful, Fair Equilibria

We showed, w.r.t. to the true, private valuations:

Additive Valuations:

RR always has PNE, e.g. the Bluff Profile, and all PNE are EF1.

Cancelable Valuations:

- RR always has PNE, e.g. Bluff by Singletons, and all PNE are EF1.
- For subadditive cancelable, any α -approx. PNE results in a $\alpha/2$ -EF1 allocation.

Submodular Valuations:

- For some instances, no $(3/4 + \epsilon)$ -PNE of RR exists.
- RR always has 1/2-PNE, e.g. Bluff by Marginals, which is always 1/2-EF1.
- Any α -approx. PNE results in an $\alpha/3$ -EF1 allocation.



- Other, even more general valuation classes?
- Other algorithms?
- Other forms of alignment between selfish behavior and fairness goals?

Thank you!