

Propositional Opinion Diffusion

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[Joint work with Emiliano Lorini and Laurent Perrussel]

Have you ever had an opinion?



What should
we do with Putin?

Have you ever had an opinion?



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Relax Angela!
Let's take a selfie first

Have you ever had an opinion?



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Michelle Obama
-1023-
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Remember you are
a Nobel laureate
for peace



Attack
then think



Leave the
issue to the
next president



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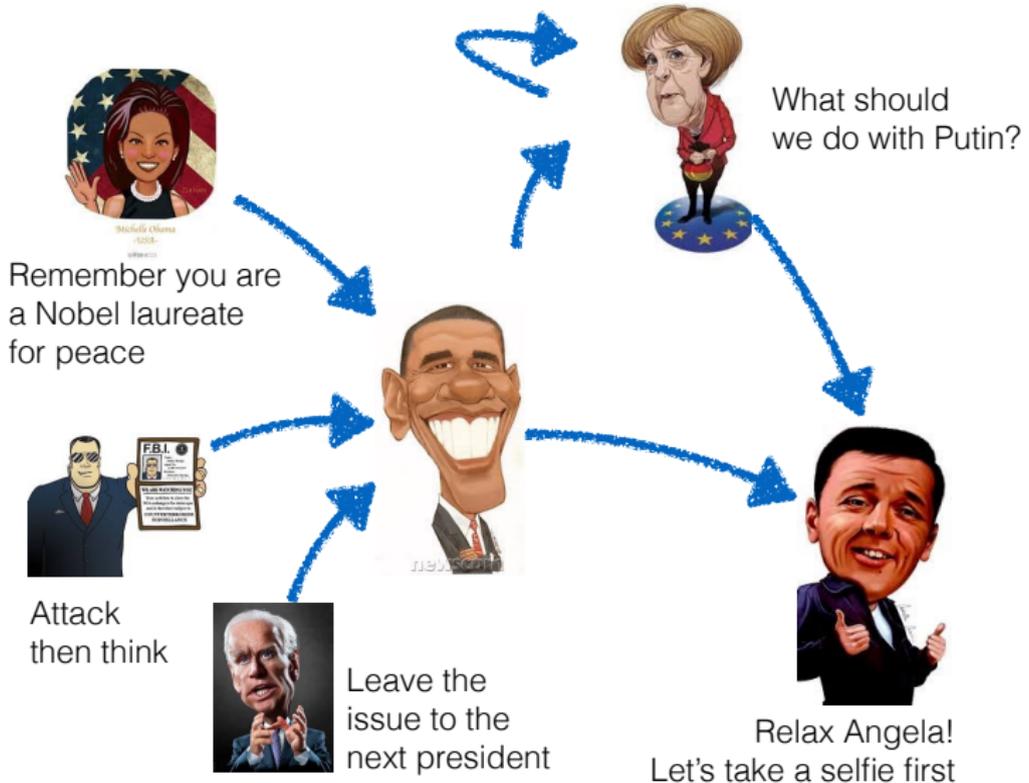


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Opinion diffusion in the literature

Our work is grounded on two research agendas:

1. Opinion diffusion and formation – Social sciences/social network analysis

- Continuous opinions on a given issue
- Opinion diffusion as a linear combination of the influencers' opinions
- **Difference:** Qualitative study rather than quantitative
- **Difference:** We are not obsessed with consensus

2. Formal models of influence – Game theory

- Extract the influence structure from observed choices
- Decision restricted to a single binary issue
- **Difference:** multi-issue decisions on a given network

De Groot. Reaching a consensus. *Journal of the American Statistical Association*, 1974

Grabisch and Rusinowska. A model of influence in a social network. *Theory and Decision*, 2010.

Opinion diffusion as aggregation

We propose a model of opinion diffusion based on aggregation methods:

- Opinions as 0/1 vectors of **binary views**
- Iterative revision of individual opinions on a network
- New opinion as the **aggregation of neighbours' opinions**

This model could be used for:

- Predicting the diffusion of opinions, such as preferences on products or candidates in social networks
- Mechanism design: what is the best network structure to obtain convergence (not consensus!)
- Strategic reasoning in social interaction

Outline

1. A quick summary of related work (done)
2. Basic definitions: opinions, influence network, aggregation
3. Convergence results and algorithms
 - General result
 - Unanimous diffusion
 - Majoritarian diffusion
4. Conclusions and perspectives

Basic definitions I: Opinions

We study the diffusion on individual opinions:

- $\mathcal{I} = \{1, \dots, m\}$ a finite set of issues
- $\mathcal{N} = \{1, \dots, n\}$ a finite set of individuals
- An **opinion** is a yes/no evaluation of the issues $B_i : \mathcal{I} \rightarrow \{0, 1\}$

A constraint $IC \in \mathcal{L}_{PS}$ can be added to model **logically related issues**.

What is an opinion?

A public expression of an agent's view, like a preference, a judgment, a choice... It is not a belief or an intention, but rather the expression of it.

Example

Take preference "I like Nikon more than Canon, Sony is the worst":

- *Issues: p_{nc} for "I prefer Nikon to Canon", p_{ns} and p_{cs} accordingly*
- *Integrity constraint: $p_{nc} \wedge p_{cs} \rightarrow p_{ns}$, repeated for all pairs of alternatives*
- *My opinion is $B = (1, 1, 1)$*

Basic definitions II: Influence network and aggregation procedures

Individuals are related to each other:

- An **influence network** $E \subseteq \mathcal{N} \times \mathcal{N}$
- If $(i, j) \in E$ then agent i influences agent j
- The network is directed!

Opinion diffusion as aggregation

The opinion of an agent i is the aggregated opinion of its **influencers**

$$Inf(i) = \{j \in N \mid (j, i) \in E\}.$$

Several aggregation procedures for binary issues exist:

- The *majority rule*: accept issue i if a (strict) majority accept it
- The *unanimity rule*: take opinion B if all influencers have opinion B
- *Distance-based rules* (future work)

Basic definitions III: The iterative process

Let us sum up all the ingredients:

- F_i is an aggregation procedure
- $B_i^t \in \{0, 1\}^{\mathcal{I}}$ is the opinion of agent i at time t
- $\mathbf{B}^t = (B_1^t, \dots, B_n^t)$ is the profile of individual opinions at time t

Propositional opinion diffusion (POD)

Consider the following iterative process:

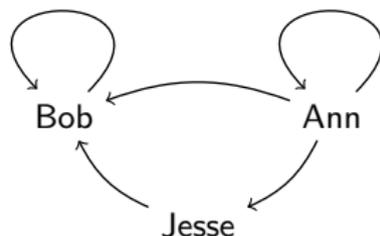
$$B_i^t = \begin{cases} B_i^{t-1} & \text{if } \text{Inf}(i) = \emptyset \\ F_i(\mathbf{B}_{\text{Inf}(i)}^{t-1}) & \text{otherwise} \end{cases}$$

Where $\mathbf{B}_{\text{Inf}(i)}^{t-1}$ is \mathbf{B}^{t-1} restricted to the set $\text{Inf}(i)$ of influencers of agent i .

If all individuals use the same aggregator we call the process **uniform-POD**.

A classical example revisited

An influence network between Ann, Bob and Jesse:



The three agents need to decide whether to approve the building of a swimming pool (first issue) and a tennis court (second issue) in the residence where they live. Here are their initial opinions and their evolution following POD using the majority rule:

Initial opinions	Profile B^1	Profile B^2
$B_A^0 = (0, 1)$	$B_A^1 = (0, 1)$	$B_A^2 = (0, 1)$
$B_B^0 = (0, 0)$	$B_B^1 = (0, 0)$	$B_B^2 = (0, 1)$
$B_J^0 = (1, 0)$	$B_J^1 = (0, 1)$	$B_J^2 = (0, 1)$

Properties of aggregators

Not all aggregation procedures make sense!

We do not consider negative influence (doing the opposite of some influencers):

Ballot-Monotonicity: for all profiles $\mathbf{B} = (B_1, \dots, B_n)$, if $F(\mathbf{B}) = B^*$ then for any $1 \leq i \leq n$ we have that $F(\mathbf{B}_{-i}, B^*) = B^*$.

And black sheep change their mind:

Unanimity: for all profiles $\mathbf{B} = (B_1, \dots, B_n)$, if $B_i = B$ for all $1 \leq i \leq n$ then $F(\mathbf{B}) = B$.

The majority rule, the unanimity rule, (some) distance-based procedures all satisfy ballot-monotonicity and unanimity.

What are we looking for? Convergence, not consensus

We look for properties of the network structure (=classes of graphs) that guarantee the **convergence** of POD on **any vector of initial opinions**:

Definition

Given a class of graphs $\mathcal{E} \subseteq 2^{E^2}$, we say that POD converges on \mathcal{E} if for all graphs $E \in \mathcal{E}$ and for all profiles of initial opinions $\mathbf{B}^0 \in X^{\mathcal{N}}$ there is a convergence time $\bar{t} \in \mathbb{N}$ such that $\mathbf{B}^t = \mathbf{B}^{\bar{t}}$ for all $t \geq \bar{t}$.

A very simple case: Uniform POD on complete graphs

What happens if **everybody is influenced by everybody** (including themselves) and the aggregation rule for uniform-POD is unanimous?

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Theorem (simple)

If F is unanimous, then uniform-POD converges on the class of complete graphs in two steps.

Proof. For all individuals i the set of $Inf(i) = \mathcal{N}$. Hence at step 1 $B_i = F(B_1, \dots, B_n)$ for all $i \in \mathcal{N}$ (all individuals have the same opinion). Since the rule is unanimous, from step 2 onwards the result will not change.

General convergence result

A directed-acyclic graph (DAG) with loops is a directed graphs that does not contain cycles involving more than one node.

Theorem

If F_i satisfies ballot-monotonicity for all $i \in \mathcal{N}$, then POD converges on the class of DAG with loops after at most $\text{diam}(E) + 1$ number of steps.

Proof. Start from the sources and propagate opinions.

Observations:

- The proof gives us an **algorithm** to compute the result at convergence in a number of steps bounded by the diameter of the graph
- The theorem is not easy to generalise: take the example of a circle
- The theorem works for **any aggregator** F_i , even if they are all different

The unanimous case

Suppose an individual changes her mind only if **all her influencers agree on it**:

Theorem – unanimous POD

Let E be an influence network without loops such that

- all cycles contained in E are vertex-disjoint
- for each cycle in E , there exists $i \in \mathcal{N}$ belonging to the cycle such that $|Inf(i)| \geq 2$, i.e., it has at least one external influencer

Then U-POD converges on E after at most $|\mathcal{N}|$ steps.

Open question: what is a qualitative version of the small-world assumption?

The majoritarian case

Suppose that an individual changes her mind on a single issue if a majority of her influencers agree on it:

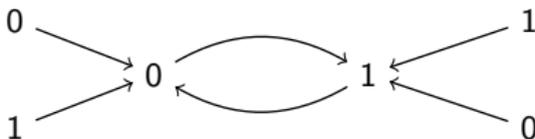
Theorem – majoritarian POD

Let E be an influence network such that

- all cycles contained in E are vertex-disjoint
- if a node i belongs to a cycle, then $|Inf(i)|$ is of even cardinality

Then maj-POD converges on E after at most $|\mathcal{N}|$ steps.

Not an easy condition to relax:



Static computation of majoritarian POD

We found a closed form to compute the result of majoritarian POD as a “**linear combination**” of the initial opinion of the sources:

Theorem

Let E be a resolute DAG (=every node has an odd number of influencers) and let B^ be the opinion profile at convergence of maj-POD . Then:*

$$B_i^* = \text{maj}(\alpha(s_1, i)B_{s_1}^0, \dots, \alpha(s_m, i)B_{s_m}^0)$$

Where s_1, \dots, s_m are the sources of E , and $\alpha(s_j, i)$ is the sum over all paths from s_j to i , of the products of the degrees of nodes outside the path (almost).

Two observations:

- A polynomial algorithm for the computation of maj-POD
- An interesting measure of influence of a source node

Algorithmic summary

We showed algorithms for the computation of POD at convergence:

Aggregation	Class of graphs	Time bound
Any aggregator	DAG with loops	$diam(E) \times Time(F)$
Unanimity rule	No loops, disjoint cycles, $ Inf(i) > 1$ for one node	$O(n^2m)$
Majority rule	Disjoint cycles $ Inf(i) $ even on cycles	$O(n^2m)$
Majority rule	Resolute DAG	$O(k(n + m))$

Where $n = |\mathcal{N}|$ is the number of individuals, $m = |E|$ the number of arcs in the network, and k is the number of sources of E .

Conclusions and perspectives

We proposed a model of opinion diffusion through aggregation:

- Iterative process with discrete time
- Opinion update as the aggregation of the influencers' opinions
- Characterisations of convergence on classes of graphs
- Tractable algorithms for the computation of opinions at convergence

Many avenues for future work:

- Deal with uncertainty: study **belief propagation** with more realistic models of knowledge/belief
- Study the effect of opinion diffusion on collective decisions: comparison with **voter models**
- Qualitative social network analysis: what is a **qualitative** version of the small-world assumption?

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Thank you for your attention!

U. Grandi, E. Lorini, L. Perrussel. Propositional Opinion Diffusion. Proceedings of AAMAS-2015.