

# Propositional Opinion Diffusion

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[Joint work with Emiliano Lorini and Laurent Perrussel]

Have you ever had an opinion?



What should  
we do with Putin?

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Relax Angela!  
Let's take a selfie first

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# Have you ever had an opinion?



Michelle Obama  
-1023-  
©2009

Remember you are  
a Nobel laureate  
for peace



Attack  
then think



Leave the  
issue to the  
next president



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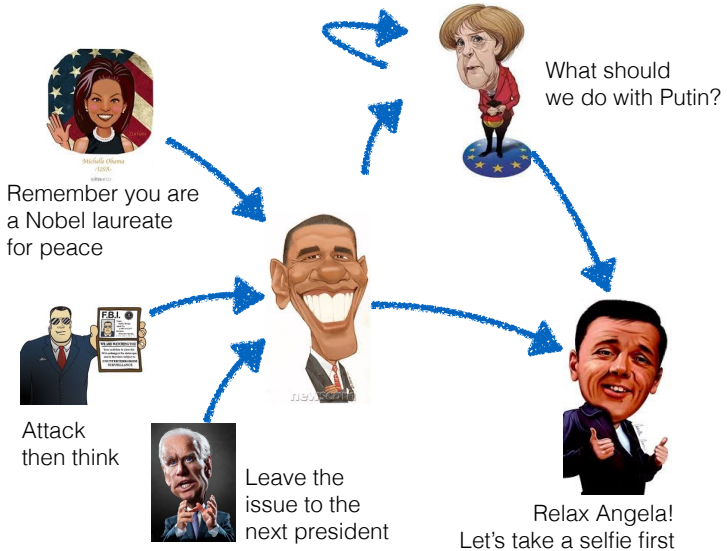


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# Have you ever had an opinion?



# Opinion diffusion in the literature

Our work is grounded on two research agendas:

## 1. Opinion diffusion and formation – Social sciences/social network analysis

- Continuous opinions on a given issue
- Opinion diffusion as a linear combination of the influencers' opinions
- **Difference:** Qualitative study rather than quantitative
- **Difference:** We are not obsessed with consensus

## 2. Formal models of influence – Game theory

- Extract the influence structure from observed choices
- Decision restricted to a single binary issue
- **Difference:** multi-issue decisions on a given network

De Groot. Reaching a consensus. *Journal of the American Statistical Association*, 1974

Grabisch and Rusinowska. A model of influence in a social network. *Theory and Decision*, 2010.

## Opinion diffusion as aggregation

We propose a model of opinion diffusion based on aggregation methods:

- Opinions as 0/1 vectors of **binary views**
- Iterative revision of individual opinions on a network
- New opinion as the **aggregation of neighbours' opinions**

This model could be used for:

- Predicting the diffusion of opinions, such as preferences on products or candidates in social networks
- Mechanism design: what is the best network structure to obtain convergence (not consensus!)
- Strategic reasoning in social interaction



# Outline

1. A quick summary of related work (done)
2. Basic definitions: opinions, influence network, aggregation
3. Convergence results and algorithms
  - General result
  - Unanimous diffusion
  - Majoritarian diffusion
4. Conclusions and perspectives

## Basic definitions I: Opinions

We study the diffusion on individual opinions:

- $\mathcal{I} = \{1, \dots, m\}$  a finite set of issues
- $\mathcal{N} = \{1, \dots, n\}$  a finite set of individuals
- An **opinion** is a yes/no evaluation of the issues  $B_i : \mathcal{I} \rightarrow \{0, 1\}$

A constraint  $IC \in \mathcal{L}_{PS}$  can be added to model **logically related issues**.

### What is an opinion?

*A public expression of an agent's view, like a preference, a judgment, a choice... It is not a belief or an intention, but rather the expression of it.*

### Example

*Take preference "I like Nikon more than Canon, Sony is the worst":*

- *Issues:  $p_{nc}$  for "I prefer Nikon to Canon",  $p_{ns}$  and  $p_{cs}$  accordingly*
- *Integrity constraint:  $p_{nc} \wedge p_{cs} \rightarrow p_{ns}$ , repeated for all pairs of alternatives*
- *My opinion is  $B = (1, 1, 1)$*

## Basic definitions II:

### Influence network and aggregation procedures

Individuals are related to each other:

- An **influence network**  $E \subseteq \mathcal{N} \times \mathcal{N}$
- If  $(i, j) \in E$  then agent  $i$  influences agent  $j$
- The network is directed!

#### Opinion diffusion as aggregation

The opinion of an agent  $i$  is the aggregated opinion of its **influencers**

$$Inf(i) = \{j \in \mathcal{N} \mid (j, i) \in E\}.$$

Several aggregation procedures for binary issues exist:

- The *majority rule*: accept issue  $i$  if a (strict) majority accept it
- The *unanimity rule*: take opinion  $B$  if all influencers have opinion  $B$
- *Distance-based rules* (future work)

## Basic definitions III: The iterative process

Let us sum up all the ingredients:

- $F_i$  is an aggregation procedure
- $B_i^t \in \{0, 1\}^{\mathcal{I}}$  is the opinion of agent  $i$  at time  $t$
- $\mathbf{B}^t = (B_1^t, \dots, B_n^t)$  is the profile of individual opinions at time  $t$

### Propositional opinion diffusion (POD)

Consider the following iterative process:

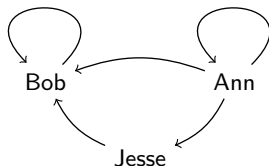
$$B_i^t = \begin{cases} B_i^{t-1} & \text{if } \text{Inf}(i) = \emptyset \\ F_i(\mathbf{B}_{\text{Inf}(i)}^{t-1}) & \text{otherwise} \end{cases}$$

Where  $\mathbf{B}_{\text{Inf}(i)}^{t-1}$  is  $\mathbf{B}^{t-1}$  restricted to the set  $\text{Inf}(i)$  of influencers of agent  $i$ .

If all individuals use the same aggregator we call the process **uniform-POD**.

## A classical example revisited

An influence network between Ann, Bob and Jesse:



The three agents need to decide whether to approve the building of a swimming pool (first issue) and a tennis court (second issue) in the residence where they live. Here are their initial opinions and their evolution following POD using the majority rule:

| Initial opinions | Profile $B^1$    | Profile $B^2$    |
|------------------|------------------|------------------|
| $B_A^0 = (0, 1)$ | $B_A^1 = (0, 1)$ | $B_A^2 = (0, 1)$ |
| $B_B^0 = (0, 0)$ | $B_B^1 = (0, 0)$ | $B_B^2 = (0, 1)$ |
| $B_J^0 = (1, 0)$ | $B_J^1 = (0, 1)$ | $B_J^2 = (0, 1)$ |

## Properties of aggregators

Not all aggregation procedures make sense!

We do not consider negative influence (doing the opposite of some influencers):

**Ballot-Monotonicity:** for all profiles  $\mathbf{B} = (B_1, \dots, B_n)$ , if  $F(\mathbf{B}) = B^*$  then for any  $1 \leq i \leq n$  we have that  $F(\mathbf{B}_{-i}, B^*) = B^*$ .

And black sheep change their mind:

**Unanimity:** for all profiles  $\mathbf{B} = (B_1, \dots, B_n)$ , if  $B_i = B$  for all  $1 \leq i \leq n$  then  $F(\mathbf{B}) = B$ .

The majority rule, the unanimity rule, (some) distance-based procedures all satisfy ballot-monotonicity and unanimity.

## What are we looking for? Convergence, not consensus

We look for properties of the network structure (=classes of graphs) that guarantee the **convergence** of POD on **any vector of initial opinions**:

### Definition

*Given a class of graphs  $\mathcal{E} \subseteq 2^{E^2}$ , we say that POD converges on  $\mathcal{E}$  if for all graphs  $E \in \mathcal{E}$  and for all profiles of initial opinions  $\mathbf{B}^0 \in X^{\mathcal{N}}$  there is a convergence time  $\bar{t} \in \mathbb{N}$  such that  $\mathbf{B}^t = \mathbf{B}^{\bar{t}}$  for all  $t \geq \bar{t}$ .*

## A very simple case: Uniform POD on complete graphs

What happens if **everybody is influenced by everybody** (including themselves) and the aggregation rule for uniform-POD is unanimous?



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What happens if **everybody is influenced by everybody** (including themselves) and the aggregation rule for uniform-POD is unanimous?

### Theorem (simple)

*If  $F$  is unanimous, then uniform-POD converges on the class of complete graphs in two steps.*

*Proof.* For all individuals  $i$  the set of  $Inf(i) = \mathcal{N}$ . Hence at step 1  $B_i = F(B_1, \dots, B_n)$  for all  $i \in \mathcal{N}$  (all individuals have the same opinion). Since the rule is unanimous, from step 2 onwards the result will not change.

## General convergence result

A directed-acyclic graph (DAG) with loops is a directed graphs that does not contain cycles involving more than one node.

### Theorem

*If  $F_i$  satisfies ballot-monotonicity for all  $i \in \mathcal{N}$ , then POD converges on the class of DAG with loops after at most  $\text{diam}(E) + 1$  number of steps.*

*Proof.* Start from the sources and propagate opinions.

Observations:

- The proof gives us an **algorithm** to compute the result at convergence in a number of steps bounded by the diameter of the graph
- The theorem is not easy to generalise: take the example of a circle
- The theorem works for **any aggregator**  $F_i$ , even if they are all different

## The unanimous case

Suppose an individual changes her mind only if **all her influencers agree on it**:

### Theorem – unanimous POD

Let  $E$  be an influence network without loops such that

- all cycles contained in  $E$  are vertex-disjoint
- for each cycle in  $E$ , there exists  $i \in \mathcal{N}$  belonging to the cycle such that  $|\text{Inf}(i)| \geq 2$ , i.e., it has at least one external influencer

Then U-POD converges on  $E$  after at most  $|\mathcal{N}|$  steps.

Open question: what is a qualitative version of the small-world assumption?

## The majoritarian case

Suppose that an individual changes her mind on a single issue if a majority of her influencers agree on it:

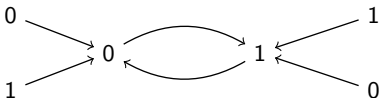
### Theorem – majoritarian POD

Let  $E$  be an influence network such that

- all cycles contained in  $E$  are vertex-disjoint
- if a node  $i$  belongs to a cycle, then  $|Inf(i)|$  is of even cardinality

Then maj-POD converges on  $E$  after at most  $|\mathcal{N}|$  steps.

Not an easy condition to relax:



## Static computation of majoritarian POD

We found a closed form to compute the result of majoritarian POD as a “**linear combination**” of the initial opinion of the sources:

### Theorem

*Let  $E$  be a resolute DAG (=every node has an odd number of influencers) and let  $B^*$  be the opinion profile at convergence of maj-POD . Then:*

$$B_i^* = \text{maj}(\alpha(s_1, i)B_{s_1}^0, \dots, \alpha(s_m, i)B_{s_m}^0)$$

*Where  $s_1, \dots, s_m$  are the sources of  $E$ , and  $\alpha(s_j, i)$  is the sum over all paths from  $s_j$  to  $i$ , of the products of the degrees of nodes outside the path (almost).*

Two observations:

- A polynomial algorithm for the computation of maj-POD
- An interesting measure of influence of a source node

## Algorithmic summary

We showed algorithms for the computation of POD at convergence:

| Aggregation    | Class of graphs   | Time bound               |
|----------------|---|--------------------------|
| Any aggregator | DAG with loops  | $diam(E) \times Time(F)$ |
| Unanimity rule | No loops, disjoint cycles,<br>$ Inf(i)  > 1$ for one node | $O(n^2m)$                |
| Majority rule  | Disjoint cycles<br>$ Inf(i) $ even on cycles              | $O(n^2m)$                |
| Majority rule  | Resolute DAG  | $O(k(n + m))$            |

Where  $n = |\mathcal{N}|$  is the number of individuals,  $m = |E|$  the number of arcs in the network, and  $k$  is the number of sources of  $E$ .

## Conclusions and perspectives

We proposed a model of opinion diffusion through aggregation:

- Iterative process with discrete time
- Opinion update as the aggregation of the influencers' opinions
- Characterisations of convergence on classes of graphs
- Tractable algorithms for the computation of opinions at convergence

Many avenues for future work:

- Deal with uncertainty: study **belief propagation** with more realistic models of knowledge/belief
- Study the effect of opinion diffusion on collective decisions: comparison with **voter models**
- Qualitative social network analysis: what is a **qualitative** version of the small-world assumption?

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Thank you for your attention!

U. Grandi, E. Lorini, L. Perrussel. Propositional Opinion Diffusion. Proceedings of AAMAS-2015.