Computational Complexity

Lecture 7: the Polynomial Hierarchy

Ronald de Haan
me@ronalddehaan.eu

University of Amsterdam

February 23, 2026

Recap

What we saw last time..

- Space-bounded computation
- Limits on memory space
- L, NL, PSPACE
- Logspace reductions
- NL-completeness

What will we do today?

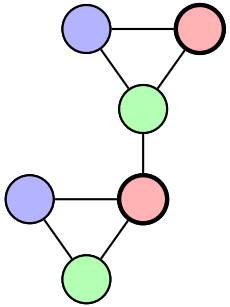
- The Polynomial Hierarchy
- Bounded quantifier alternation
- Alternating Turing machines

Example problem

- We saw that 3COL is NP-complete, but how about the following problem?

  3COL-Extension $= \{ (G, V_0) \mid$ *$G = (V, E)$ is an undirected graph, $V_0 \subseteq V$, and each 3-coloring of the vertices in V_0 can be extended to a proper 3-coloring of the entire graph G* $\}$

- There seems to be no single (polynomial-size) certificate for yes-inputs
- It is a "$\forall\exists$-type" question
- We need a different complexity class to capture the complexity of 3COL-Extension



The complexity class Σ_2^P

Definition (NP)

A language $L \subseteq \{0,1\}^*$ is in the class NP if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$$x \in L \quad \text{if and only if} \quad \textbf{there exists} \text{ some } u \in \{0,1\}^{q(|x|)} \text{ such that } \mathbb{M}(x,u) = 1.$$

Definition (coNP)

A language $L \subseteq \{0,1\}^*$ is in the class coNP if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$$x \in L \quad \text{if and only if} \quad \textbf{for all } u \in \{0,1\}^{q(|x|)} \text{ it holds that } \mathbb{M}(x,u) = 1.$$

The complexity class Σ_2^{p}

Definition (Σ_2^{p})

A language $L \subseteq \{0,1\}^*$ is in the class Σ_2^{p} if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$$x \in L \quad \text{if and only if} \quad \begin{array}{l} \text{there exists } u_1 \in \{0,1\}^{q(|x|)} \text{ such that} \\ \text{for all } u_2 \in \{0,1\}^{q(|x|)} \text{ it holds that } \mathbb{M}(x, u_1, u_2) = 1. \end{array}$$

The complexity class Π_2^p

Definition (Π_2^p)

A language $L \subseteq \{0,1\}^*$ is in the class Π_2^p if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$$x \in L \quad \text{if and only if} \quad \begin{array}{l} \text{for all } u_1 \in \{0,1\}^{q(|x|)} \\ \text{there exists } u_2 \in \{0,1\}^{q(|x|)} \text{ such that } \mathbb{M}(x, u_1, u_2) = 1. \end{array}$$

- It turns out that 3COL-Extension is Π_2^p-complete.

The complexity classes Σ_i^{p}

Definition (Σ_i^{p})

Let $i \geq 1$. A language $L \subseteq \{0,1\}^*$ is in the class Σ_i^{p} if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$x \in L$ if and only if there exists $u_1 \in \{0,1\}^{q(|x|)}$ such that
for all $u_2 \in \{0,1\}^{q(|x|)}$
$\vdots$
for all $u_i \in \{0,1\}^{q(|x|)}$
it holds that $\mathbb{M}(x, u_1, \ldots, u_i) = 1$. if i is even,

---

$\vdots$
there exists $u_i \in \{0,1\}^{q(|x|)}$
such that $\mathbb{M}(x, u_1, \ldots, u_i) = 1$. if i is odd.

The complexity classes Π_i^{p}

Definition (Π_i^{p})

Let $i \geq 1$. A language $L \subseteq \{0,1\}^*$ is in the class Π_i^{p} if there is a polynomial $q : \mathbb{N} \to \mathbb{N}$ and a polynomial-time Turing machine $\mathbb{M}$ such that for every $x \in \{0,1\}^*$:

$x \in L$ if and only if

for all $u_1 \in \{0,1\}^{q(|x|)}$
there exists $u_2 \in \{0,1\}^{q(|x|)}$ such that
$\vdots$
for all $u_i \in \{0,1\}^{q(|x|)}$
it holds that $\mathbb{M}(x, u_1, \ldots, u_i) = 1$. if i is odd,

---

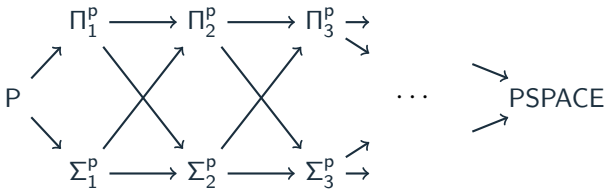
$\vdots$
there exists $u_i \in \{0,1\}^{q(|x|)}$
such that $\mathbb{M}(x, u_1, \ldots, u_i) = 1$. if i is even.

The Polynomial Hierarchy (PH)

Definition (Σ_0^{p}, Π_0^{p}, PH)

$$\Sigma_0^{\mathsf{p}} = \Pi_0^{\mathsf{p}} = \mathsf{P} \qquad\qquad \mathsf{PH} = \bigcup_{i \geq 0} \Sigma_i^{\mathsf{p}}.$$

- Some relations:
  - $\Pi_i^{\mathsf{p}} = \{\ \overline{L} \mid L \in \Sigma_i^{\mathsf{p}}\ \}$
  - $\Sigma_1^{\mathsf{p}} = \mathsf{NP}$, $\Pi_1^{\mathsf{p}} = \mathsf{coNP}$
  - $\Sigma_i^{\mathsf{p}} \subseteq \Pi_{i+1}^{\mathsf{p}} \subseteq \Sigma_{i+2}^{\mathsf{p}}$,
    $\Pi_i^{\mathsf{p}} \subseteq \Sigma_{i+1}^{\mathsf{p}} \subseteq \Pi_{i+2}^{\mathsf{p}}$
  - $\Sigma_i^{\mathsf{p}} \subseteq \Sigma_{i+1}^{\mathsf{p}}$, $\Pi_i^{\mathsf{p}} \subseteq \Pi_{i+1}^{\mathsf{p}}$
  - $\Sigma_i^{\mathsf{p}} \cup \Pi_i^{\mathsf{p}} \subseteq \mathsf{PSPACE}$
  - $\mathsf{PH} \subseteq \mathsf{PSPACE}$



"Collapse" of the hierarchy

- Statements like "P $\neq$ NP" and "NP $\neq$ coNP" are widely believed conjectures
- We can use these as assumptions to show some results
  - E.g., assuming that P $\neq$ NP, NP-complete problems are not in P.
- For some results, stronger conjectures seem necessary
- Another conjecture: "the PH does not collapse"
  - "the PH collapses to P" $\quad\quad$ $\mathsf{PH} = \mathsf{P}$
  - "the PH collapses to the ith level" $\quad\quad$ $\mathsf{PH} = \Sigma_i^{\mathsf{p}}$

Theorem

Let $i \geq 1$. If $\Sigma_i^p = \Pi_i^p$, then $\mathsf{PH} = \Sigma_i^p$.
If $\mathsf{P} = \mathsf{NP}$, then $\mathsf{PH} = \mathsf{P}$.

QBF problems complete for Σ_i^p and Π_i^p

- $\Sigma_i\text{SAT} = \{\, \varphi = \exists \overline{u}_1 \forall \overline{u}_2 \ldots Q_i \overline{u}_i \; \psi(\overline{u}_1, \ldots, \overline{u}_i) : \varphi \text{ is a true QBF} \,\}$, where each $\overline{u}_j = (u_{j,1}, \ldots, u_{j,\ell})$ is a sequence of propositional variables, $\exists \overline{u}_j$ stands for $\exists u_{j,1} \exists u_{j,2} \ldots \exists u_{j,\ell}$, and $\forall \overline{u}_j$ for $\forall u_{j,1} \forall u_{j,2} \ldots \forall u_{j,\ell}$
- $\Pi_i\text{SAT} = \{\, \varphi = \forall \overline{u}_1 \exists \overline{u}_2 \ldots Q_i \overline{u}_i \; \psi(\overline{u}_1, \ldots, \overline{u}_i) : \varphi \text{ is a true QBF} \,\}$,

Theorem

Let $i \geq 1$. Then Σ_iSAT is Σ_i^p-complete and Π_iSAT is Π_i^p-complete (both under polynomial-time reductions).

Oracle characterizations of Σ_i^p and Π_i^p

Theorem

Let $i \geq 2$. Then $\Sigma_i^p = \mathrm{NP}^{\Sigma_{i-1}\mathrm{SAT}}$ and $\Pi_i^p = \mathrm{coNP}^{\Sigma_{i-1}\mathrm{SAT}}$.

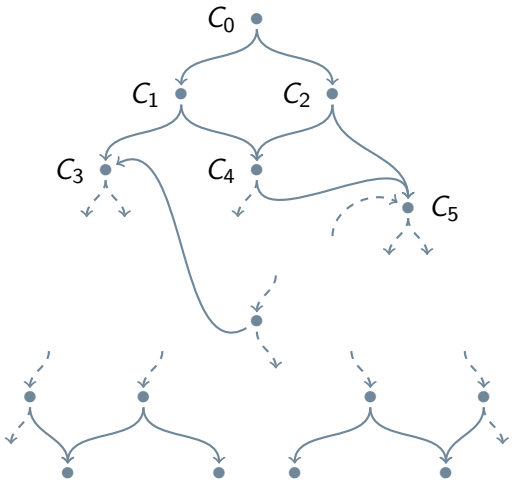
- (Or replace Σ_{i-1}SAT by any $\Sigma_{i-1}^{\mathrm{p}}$-complete or Π_{i-1}^{p}-complete problem.)
- This is often written as: $\Sigma_i^{\mathrm{p}} = \mathrm{NP}^{\Sigma_{i-1}^{\mathrm{p}}}$ and $\Pi_i^{\mathrm{p}} = \mathrm{coNP}^{\Sigma_{i-1}^{\mathrm{p}}}$

Configuration graphs

Configurations C consist of:
(1) tape contents
(2) tape head positions
(3) state $q \in Q$

Configuration graph of a TM $\mathbb{M}$ on some input x:

- Nodes are all the configurations that are reachable from the initial configuration C_0
- Edge from C to C' if applying one of the transition functions in C results in C'

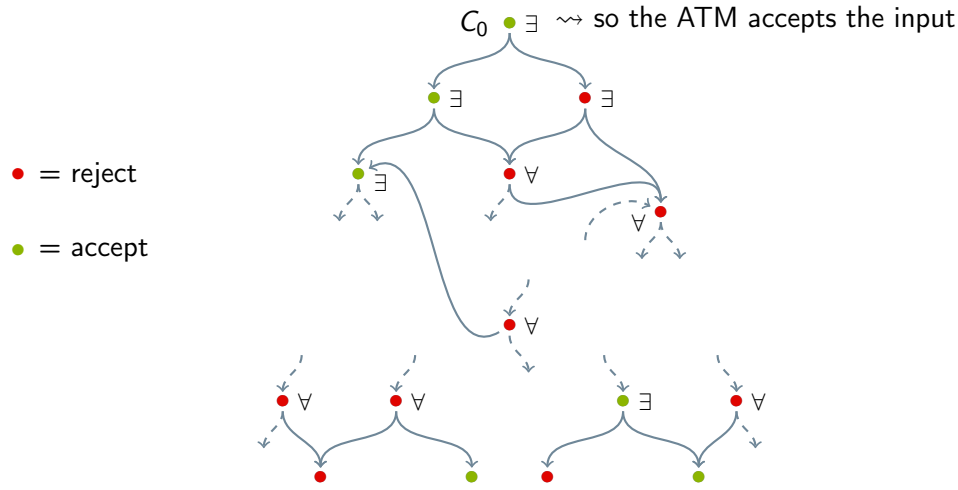


Definition (Alternating Turing machines; ATMs)

- Instead of a single transition function δ, there are two transition functions δ_1, δ_2.
- The set $Q \setminus \{q_{\text{acc}}, q_{\text{rej}}\}$ is partitioned into $Q_\exists$ and $Q_\forall$.
- Executions of alternating TMs are defined using a labeling procedure on the *configuration graph*. Repeatedly apply, until a fixpoint is reached:
  - Label each configuration with q_{acc} with "accept."
  - If a configuration c with $q \in Q_\exists$ has an edge to a configuration c' that is labeled with "accept," then label c with "accept."
  - If a configuration c has a state $q \in Q_\forall$ and both configurations c', c'' that are reachable from it in the graph are labeled with "accept," then label c with "accept."

  The TM accepts the input if the starting configuration is labeled with "accept."
- The TM runs in time $T(n)$ if for every input x and for every possible sequence of transition function choices, the machine halts after at most $T(|x|)$ steps.

Alternating Turing machines (ct'd)



ATIME, Σ_iTIME, and Π_iTIME

Definition (ATIME)

Let $T : \mathbb{N} \to \mathbb{N}$ be a function. A decision problem $L \subseteq \{0,1\}^*$ is in ATIME($T(n)$) if there exists an ATM that decides L and that runs in time $O(T(n))$.

Definition (Σ_iTIME)

Let $T : \mathbb{N} \to \mathbb{N}$ be a function. A decision problem $L \subseteq \{0,1\}^*$ is in Σ_iTIME($T(n)$) if there exists an ATM that decides L, that runs in time $O(T(n))$, whose initial state is in $Q_\exists$, and that on every input and on every path in the configuration graph alternates at most $i-1$ times between $Q_\exists$ and $Q_\forall$.

- Π_iTIME is defined similarly to Σ_iTIME, with the difference that the initial state of the ATM is in $Q_\forall$

ATM characterizations

Theorem

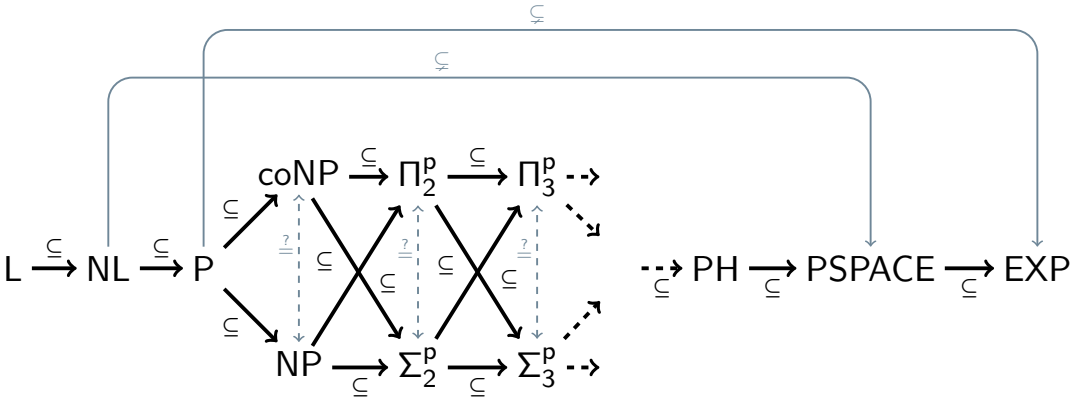
$$\mathrm{PSPACE} = \bigcup_{c \geq 0} \mathrm{ATIME}(n^c).$$

Theorem

Let $i \geq 1$. Then:

$$\Sigma_i^p = \bigcup_{c \geq 0} \Sigma_i \mathrm{TIME}(n^c) \qquad \Pi_i^p = \bigcup_{c \geq 0} \Pi_i \mathrm{TIME}(n^c).$$

An overview of complexity classes



Recap

- The classes Σ_i^p and Π_i^p
- The Polynomial Hierarchy
- Σ_i^p-complete and Π_i^p-complete QBF problems
- Characterizations using oracles and ATMs

Next time

- Non-uniform complexity
- Circuit complexity
- TMs that take advice
- The Karp-Lipton Theorem