

Computational Complexity

Lecture 13: Average-case complexity and Impagliazzo's Five Worlds

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- Subexponential-time complexity
- Exponential-Time Hypothesis (ETH)

What will we do today?

- Average-case complexity
- One-way functions
- Impagliazzo's Five Worlds

- A problem $L \subseteq \{0, 1\}^*$ can be solved in *worst-case running time* $T(n)$ if there exists an algorithm A that solves L and that halts within time $T(|x|)$ for each $x \in \{0, 1\}^*$.
- In other words, the worst-case running time $T(n)$ is the maximum of the running times for all inputs of size n .

Definition (distributional problems)

A *distributional problem* $\langle L, \mathcal{D} \rangle$ consists of a language $L \subseteq \{0, 1\}^*$ and a sequence $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$ of probability distributions, where each \mathcal{D}_n is a probability distribution over $\{0, 1\}^n$.

Definition (distP)

$\langle L, \mathcal{D} \rangle$ is in the class distP (also called: avgP) if there exists a deterministic TM M that decides L and a constant $\epsilon > 0$ such that for all $n \in \mathbb{N}$:

$$\mathbb{E}_{x \in_R \mathcal{D}_n} [\text{time}_M(x)^\epsilon] \text{ is } O(n).$$

- The ϵ is there for technical reasons—to invert a polynomial to $O(n)$.

Definition (P-computable distributions)

A sequence $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$ of distributions is *P-computable* if there exists a polynomial-time TM that, given $x \in \{0, 1\}^n$, computes:

$$\mu_{\mathcal{D}_n}(x) = \sum_{\substack{y \in \{0,1\}^n \\ y \leq x}} \mathbb{P}_{\mathcal{D}_n}[y],$$

where $y \leq x$ if the number represented by the binary string y is at most the number represented by the binary string x .

Definition (P-samplable distributions)

A sequence $\mathcal{D} = \{\mathcal{D}_n\}_{n \in \mathbb{N}}$ of distributions is *P-samplable* if there exists a polynomial-time probabilistic TM \mathbb{M} such that for each $n \in \mathbb{N}$, the random variables $\mathbb{M}(1^n)$ and \mathcal{D}_n are equally distributed.

Definition (distNP)

A problem $\langle L, \mathcal{D} \rangle$ is in distNP if $L \in \text{NP}$ and \mathcal{D} is P-computable.

Definition (sampNP)

A problem $\langle L, \mathcal{D} \rangle$ is in sampNP if $L \in \text{NP}$ and \mathcal{D} is P-samplable.

- The questions “distNP $\stackrel{?}{=} \text{distP}$ ” and “sampNP $\stackrel{?}{=} \text{distP}$ ” are average-case analogues of the question “NP $\stackrel{?}{=} \text{P}$ ”

Definition (one-way functions)

A polynomial-time computable function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$ is a *one-way function* if for every polynomial-time probabilistic TM \mathbb{M} there is a negligible function $\epsilon : \mathbb{N} \rightarrow [0, 1]$ such that for every $n \in \mathbb{N}$:

$$\mathbb{P}_{\substack{x \in_{\mathbf{R}} \{0,1\}^n \\ y=f(x)}} [\mathbb{M}(y) = x' \text{ such that } f(x') = y] < \epsilon(n)$$

where a function $\epsilon : \mathbb{N} \rightarrow [0, 1]$ is *negligible* if $\epsilon(n) = \frac{1}{n^{\omega(1)}}$, that is, for every c and sufficiently large n , $\epsilon(n) < \frac{1}{n^c}$.

- Conjecture: there exist one-way functions (implying $P \neq NP$)
- OWFs can be used to create private-key cryptography

Five possible situations regarding the status of various complexity-theoretic assumptions:

- Algorithmica
- Heuristica
- Pessiland
- Minicrypt
- Cryptomania

Russell Impagliazzo. *A personal view of average-case complexity.* In: Proceedings of the 10th Annual IEEE Conference on Structure in Complexity Theory, pp. 134–147, 1995.

- $P = NP$ (or $NP \subseteq BPP$)
- ▶ Say, SAT is linear-time solvable
- ▶ This is a computational utopia
- ▶ There exist efficient algorithms for creative tasks, e.g., writing proofs
- ▶ Essentially no cryptography possible (private-key nor public-key)

- $P \neq NP$, but $\text{distNP}, \text{sampNP} \subseteq \text{distP}$
- ▶ Breakthroughs of $P = NP$ work almost all the time
- ▶ So cryptography breaks too

- $\text{distNP}, \text{sampNP} \not\subseteq \text{distP}$ (so $P \neq \text{NP}$)
- one-way functions do not exist
- ▶ No computational breakthroughs, and most cryptography schemes do not work

- One-way functions exist (so $P \neq NP$ and $\text{distNP} \not\subseteq \text{distP}$)
- ▶ No “ $P = NP$ ”-type breakthroughs
- ▶ Private-key cryptography works
- ▶ All “highly structured” problems in NP, such as integer factoring, are solvable in polynomial-time
- ▶ Public-key cryptography might not work

- Factoring large integers takes exponential time on average (or a corresponding result for a similar problem)
- ▶ No general-purpose efficient algorithms ($P \neq NP$)
- ▶ Private-key and public-key cryptography works

- Five worlds:
 - Algorithmica – efficient general-purpose algorithms
 - Heuristica
 - Pessiland – worst of all worlds
 - Minicrypt
 - Cryptomania – all kinds of cryptography possible
- (Technically, these cases are not exhaustive—there are some “weirdland” scenarios, e.g., the case where $\text{SAT} \in \text{P}$, but the fastest algorithm takes time $\Theta(n^{100})$.)

- Average-case complexity
- One-way functions
- Impagliazzo's Five Worlds

- Recap and/or question session