# **Computational Complexity**

Lecture 11: Approximation Algorithms

Ronald de Haan me@ronalddehaan.eu

University of Amsterdan

### Recap

- Probabilistic algorithms
- Complexity classes BPP, RP, coRP, ZPP

What will we do today?

- Approximation algorithms
- Limits of approximation algorithms

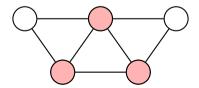
## Approximation algorithms

The main idea

- Many NP-complete problems are decision problems asking for an exact/optimal solutions
- Idea behind approximation: perhaps less than optimal solutions are enough, and easier to compute

### Example: Vertex Cover

- Let G = (V, E) be an undirected graph. A subset  $C \subseteq V$  is a *vertex cover* of G if each edge in E has at least one endpoint in C.
- Decision problem dec-VC: given G and  $k \in \mathbb{N}$ , does G have a vertex cover of size k?
- We can find the size  $k_{min}$  of the smallest vertex cover—and a smallest vertex cover—by calling an algorithm for dec-VC a linear number of times.



### Example: Vertex Cover

- Let G = (V, E) be an undirected graph. A subset  $C \subseteq V$  is a *vertex cover* of G if each edge in E has at least one endpoint in C.
- Decision problem dec-VC: given G and  $k \in \mathbb{N}$ , does G have a vertex cover of size k?
- We can find the size  $k_{min}$  of the smallest vertex cover—and a smallest vertex cover—by calling an algorithm for dec-VC a linear number of times.
- For approximation algorithms, we consider the following problem (say, opt-VC):

Input: an undirected graph 
$$G = (V, E)$$

Output: a vertex cover 
$$C \subseteq V$$
 of  $G$ 

where we measure the quality of vertex covers C by their size (the closer to  $k_{\min}$ , the better)

# Approximation algorithm for Vertex Cover

# Definition (Approximation algorithms for VC)

Let  $\rho < 1$ . A  $\rho$ -approximation algorithm for vertex cover is an algorithm that, when given a graph G = (V, E) as input, outputs a vertex cover C of G of size at most  $1/\rho$  of the minimum size of any vertex cover of G.

lacktriangle (Sometimes these are called  $1/\rho$ -approximation algorithms.)

### Approximation algorithm for Vertex Cover

■ For example, a polynomial-time 1/2-approximation algorithm for vertex cover:

```
C := \emptyset; \ G' := G;
while G' has edges do

| take some (arbitrary) edge e = \{v_1, v_2\} of G';
add v_1, v_2 to C and remove all edges containing v_1 or v_2 from G';
end
return C;
```

- Every edge in G has an endpoint in C, so C is a vertex cover
- The edges  $e_1, \ldots, e_m$  used to construct C are pairwise disjoint, and |C| = 2m
- Every vertex cover of G must hit each of  $e_1, \ldots, e_m$ , so must have size  $\geq m$

## Limits of approximation algorithms

- For vertex cover, we have a polynomial-time  $^{1/2}$ -approximation algorithm. Can we get a polynomial-time  $^{2/3}$ -approximation algorithm, or even one for each  $\rho < 1$ ?
- The Cook-Levin Theorem turns out to be not strong enough to rule this out.

## Definition $(val(\varphi))$

Let  $\varphi$  be a propositional formula in CNF. Then val $(\varphi)$  is the maximum ratio of clauses of  $\varphi$  that can be satisfied simultaneously by any truth assignment.

Thus, if  $\varphi$  is satisfiable, then  $\operatorname{val}(\varphi) = 1$ , and if  $\varphi$  is not satisfiable, then  $\operatorname{val}(\varphi) < 1$ .

### Definition (Approximation algorithms for MAX3SAT)

Let  $\rho < 1$ . A  $\rho$ -approximation algorithm for MAX3SAT is an algorithm that, when given a 3CNF formula  $\varphi$  as input, outputs a truth assignment  $\alpha$  that satisfies at least a  $\rho \cdot \text{val}(\varphi)$  fraction of clauses of  $\varphi$ .

## Limits of approximation algorithms

- To rule out  $\rho$ -approximation algorithms, we would need something like:
  - If  $\varphi \in \mathsf{3SAT}$ , then  $\mathsf{val}(\varphi) = 1$
  - If  $\varphi \notin 3SAT$ , then  $val(\varphi) < \rho$

- What the Cook-Levin Theorem gives us is a reduction *R* with:
  - If  $x \in L$ , then val(R(x)) = 1
  - If  $x \notin L$ , then  $1 \frac{1}{|x|} \le val(R(x)) < 1$  you can satisfy all clauses except for one

■ So we cannot take any fixed  $\rho$  and rule out  $\rho$ -approximation algorithms

#### The PCP Theorem

### Definition (PCP verifier)

Let  $L \subseteq \{0,1\}^*$  and let  $q, r : \mathbb{N} \to \mathbb{N}$  be functions. We say that L has an (r(n), q(n))-PCP verifier if there is a polynomial-time probabilistic algorithm V with:

- (Efficiency) When given as input  $x \in \{0,1\}^n$  and when given random access to a string  $\pi \in \{0,1\}^*$  of length at most  $q(n)2^{r(n)}$  (the proof), V uses at most r(n) random coin flips and makes at most q(n) nonadaptive queries to locations of  $\pi$ .
  - Random access: V can guery an oracle that gives the i-th bit of  $\pi$ .
  - Nonadaptive queries: the queries do not depend on the answers for previous queries.
- V always outputs either 0 or 1.
- (Completeness) If  $x \in L$ , then there exists a proof  $\pi \in \{0,1\}^*$  of length at most  $g(n)2^{r(n)}$  such that  $\mathbb{P}[V^{\pi}(x) = 1] = 1$ .
- (Soundness) If  $x \notin L$ , then for every proof  $\pi \in \{0,1\}^*$  of length at most  $q(n)2^{r(n)}$ , it holds that  $\mathbb{P}[V^{\pi}(x) = 1] \leq 1/2$ .

## The PCP Theorem (ct'd)

## Definition (PCP(r(n), q(n)))

Let  $q, r : \mathbb{N} \to \mathbb{N}$  be functions. The class PCP(r(n), q(n)) consists of all decision problems  $L \subseteq \{0, 1\}^*$  for which there exist constants c, d > 0 such that L has a  $(c \cdot r(n), d \cdot q(n))$ -PCP verifier.

### Theorem (PCP)

 $\mathsf{NP} = \mathsf{PCP}(\log n, 1).$ 

- $q(n) = O(1), r(n) = O(\log n),$ so the length  $q(n)2^{r(n)}$  of proofs is polynomial
- A constant number q(n) = O(1) of random queries to the proof

## The PCP Theorem and approximation algorithms

■ The PCP Theorem is equivalent to the following statement:

## Theorem (PCP; the approximation view)

There exists some  $\rho < 1$  such that for all  $L \in NP$  there is a polynomial-time reduction R from L to 3SAT where for all  $x \in \{0,1\}^*$ :

- if  $x \in L$  then val(R(x)) = 1;
- if  $x \notin L$  then  $val(R(x)) < \rho$ .
- For example: there exists some  $\rho$  < 1 such that if there exists a polynomial-time  $\rho$ -approximation algorithm for MAX3SAT, then P = NP.

## Ruling out polynomial-time $\rho\text{-approximation}$ for MAX3SAT for some $\rho$

- **Statement**: there exists some  $\rho$  < 1 such that if there exists a polynomial-time  $\rho$ -approximation algorithm for MAX3SAT, then P = NP.
  - Let L = 3SAT. Then there exists some  $\rho < 1$  such that there is a polynomial-time reduction R from 3SAT to 3SAT where, for all  $x \in \{0, 1\}^*$ :
    - if  $\varphi \in \mathsf{3SAT}$  then  $\mathsf{val}(R(\varphi)) = 1$ ;
    - if  $\varphi \notin 3SAT$  then  $val(R(\varphi)) < \rho$ .
  - Suppose that there exists a polynomial-time  $\rho$ -approx. algorithm A for MAX3SAT.
  - We can then solve 3SAT in polynomial time as follows:
    - Take an arbitrary input  $\varphi$  for 3SAT.
      - Produce  $\psi = R(\varphi)$  in polynomial time
      - $\blacksquare$  Run A on  $\psi$  and count the fraction  $\delta$  of clauses that are satisfied
      - If  $\delta \ge \rho$ , then  $\varphi \in \mathsf{3SAT}$ ; if  $\delta < \rho$ , then  $\varphi \not\in \mathsf{3SAT}$ .

### Recap

- Approximation algorithms
- Limits of approximation algorithms
- PCP Theorem

#### Next time

- Subexponential-time algorithms
- The Exponential Time Hypothesis (ETH)