# **Computational Complexity**

Lecture 11: Approximation Algorithms

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- Probabilistic algorithms
- Complexity classes BPP, RP, coRP, ZPP

# What will we do today?

- Approximation algorithms
- Limits of approximation algorithms



- Many NP-complete problems are decision problems asking for an exact/optimal solutions
- Idea behind approximation: perhaps less than optimal solutions are enough, and easier to compute

#### Example: Vertex Cover

- Let G = (V, E) be an undirected graph. A subset  $C \subseteq V$  is a vertex cover of G if each edge in E has at least one endpoint in C.
- Decision problem dec-VC: given G and  $k \in \mathbb{N}$ , does G have a vertex cover of size k?
- We can find the size *k*<sub>min</sub> of the smallest vertex cover—and a smallest vertex cover—by calling an algorithm for dec-VC a linear number of times.



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- For approximation algorithms, we consider the following problem (say, opt-VC):
   *Input:* an undirected graph G = (V, E)
   *Output:* a vertex cover C ⊂ V of G

where we measure the quality of vertex covers C by their size (the closer to  $k_{\min}$ , the better)

# Definition (Approximation algorithms for VC)

Let  $\rho < 1$ . A  $\rho$ -approximation algorithm for vertex cover is an algorithm that, when given a graph G = (V, E) as input, outputs a vertex cover C of G of size at most  $1/\rho$  of the minimum size of any vertex cover of G.

• (Sometimes these are called  $1/\rho$ -approximation algorithms.)

## Approximation algorithm for Vertex Cover

■ For example, a polynomial-time 1/2-approximation algorithm for vertex cover:

```
C := \emptyset; G' := G;
while G' has edges do

take some (arbitrary) edge e = \{v_1, v_2\} of G';

add v_1, v_2 to C and remove all edges containing v_1 or v_2 from G';

end

return C:
```

- Every edge in G has an endpoint in C, so C is a vertex cover
- The edges  $e_1, \ldots, e_m$  used to construct C are pairwise disjoint, and |C| = 2m
- Every vertex cover of G must hit each of  $e_1, \ldots, e_m$ , so must have size  $\geq m$

# Limits of approximation algorithms

- For vertex cover, we have a polynomial-time 1/2-approximation algorithm. Can we get a polynomial-time 2/3-approximation algorithm, or even one for each  $\rho < 1$ ?
- The Cook-Levin Theorem turns out to be not strong enough to rule this out.

# Definition $(val(\varphi))$

Let  $\varphi$  be a propositional formula in CNF. Then val $(\varphi)$  is the maximum ratio of clauses of  $\varphi$  that can be satisfied simultaneously by any truth assignment.

Thus, if  $\varphi$  is satisfiable, then val $(\varphi) = 1$ , and if  $\varphi$  is not satisfiable, then val $(\varphi) < 1$ .

### Definition (Approximation algorithms for MAX3SAT)

Let  $\rho < 1$ . A  $\rho$ -approximation algorithm for MAX3SAT is an algorithm that, when given a 3CNF formula  $\varphi$  as input, outputs a truth assignment  $\alpha$  that satisfies at least a  $\rho \cdot val(\varphi)$  fraction of clauses of  $\varphi$ .

#### Limits of approximation algorithms

- To rule out  $\rho$ -approximation algorithms, we would need something like:
  - If  $\varphi \in \mathsf{3SAT}$ , then  $\mathsf{val}(\varphi) = 1$
  - If  $\varphi \not\in \mathsf{3SAT}$ , then  $\mathsf{val}(\varphi) < \rho$
- What the Cook-Levin Theorem gives us is a reduction *R* with:
  - If  $x \in L$ , then val(R(x)) = 1
  - If  $x \notin L$ , then  $1 \frac{1}{|x|} \le \operatorname{val}(R(x)) < 1$  you can satisfy all clauses except for one

 $\blacksquare$  So we cannot take any fixed  $\rho$  and rule out  $\rho\text{-approximation algorithms}$ 

# Definition (PCP verifier)

#### Let $L \subseteq \{0,1\}^*$ and let $q, r : \mathbb{N} \to \mathbb{N}$ be functions. We say that *L* has an (r(n), q(n))-*PCP verifier* if there is a polynomial-time probabilistic algorithm *V* with:

- (Efficiency) When given as input  $x \in \{0,1\}^n$  and when given random access to a string  $\pi \in \{0,1\}^*$  of length at most  $q(n)2^{r(n)}$  (the proof), V uses at most r(n) random coin flips and makes at most q(n) nonadaptive queries to locations of  $\pi$ .
  - **•** Random access: V can query an oracle that gives the *i*-th bit of  $\pi$ .
  - Nonadaptive queries: the queries do not depend on the answers for previous queries.
- V always outputs either 0 or 1.
- (Completeness) If x ∈ L, then there exists a proof π ∈ {0,1}\* of length at most q(n)2<sup>r(n)</sup> such that ℙ[ V<sup>π</sup>(x) = 1 ] = 1.
- (Soundness) If x ∉ L, then for every proof π ∈ {0,1}\* of length at most q(n)2<sup>r(n)</sup>, it holds that P [ V<sup>π</sup>(x) = 1 ] ≤ 1/2.

# Definition (PCP(r(n), q(n)))

Let  $q, r : \mathbb{N} \to \mathbb{N}$  be functions. The class PCP(r(n), q(n)) consists of all decision problems  $L \subseteq \{0, 1\}^*$  for which there exist constants c, d > 0 such that L has a  $(c \cdot r(n), d \cdot q(n))$ -PCP verifier.

#### Theorem (PCP)

 $\mathsf{NP} = \mathsf{PCP}(\log n, 1).$ 

• q(n) = O(1),  $r(n) = O(\log n)$ , so the length  $q(n)2^{r(n)}$  of proofs is polynomial

• A constant number q(n) = O(1) of random queries to the proof

## The PCP Theorem and approximation algorithms

• The PCP Theorem is equivalent to the following statement:

#### Theorem (PCP; the approximation view)

There exists some  $\rho < 1$  such that for all  $L \in NP$  there is a polynomial-time reduction R from L to 3SAT where for all  $x \in \{0, 1\}^*$ :

- if  $x \in L$  then val(R(x)) = 1;
- if  $x \notin L$  then  $val(R(x)) < \rho$ .
- For example: there exists some  $\rho < 1$  such that if there exists a polynomial-time  $\rho$ -approximation algorithm for MAX3SAT, then P = NP.

## Ruling out polynomial-time $\rho$ -approximation for MAX3SAT for some $\rho$

- **Statement:** there exists some  $\rho < 1$  such that if there exists a polynomial-time  $\rho$ -approximation algorithm for MAX3SAT, then P = NP.
  - Let L = 3SAT. Then there exists some ρ < 1 such that there is a polynomial-time reduction R from 3SAT to 3SAT where, for all x ∈ {0,1}\*:</p>
    - if  $\varphi \in 3SAT$  then  $val(R(\varphi)) = 1$ ;
    - if  $\varphi \notin 3SAT$  then  $val(R(\varphi)) < \rho$ .
  - Suppose that there exists a polynomial-time  $\rho$ -approx. algorithm A for MAX3SAT.
  - We can then solve 3SAT in polynomial time as follows:
    - **T**ake an arbitrary input  $\varphi$  for 3SAT.
    - Produce  $\psi = R(\varphi)$  in polynomial time
    - $\blacksquare$  Run A on  $\psi$  and count the fraction  $\delta$  of clauses that are satisfied
    - If  $\delta \ge \rho$ , then  $\varphi \in 3$ SAT; if  $\delta < \rho$ , then  $\varphi \notin 3$ SAT.

- Approximation algorithms
- Limits of approximation algorithms
- PCP Theorem

- Subexponential-time algorithms
- The Exponential Time Hypothesis (ETH)

# Bonus: polynomial-time 1/2-approximation for MAX3SAT