

Pencils of 3D CGA and set operators

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In short

I am representing 3D CGA objects as pencils of spheres, which are linear space of spheres, and introduce set operators on these set of spheres.

Algebraic curves

- Primitives of geometric algebra are usually algebraic hypersurfaces
- The spheres of 3D CGA can be understood in that mindset, as vectors

Algebraic equation of a sphere S

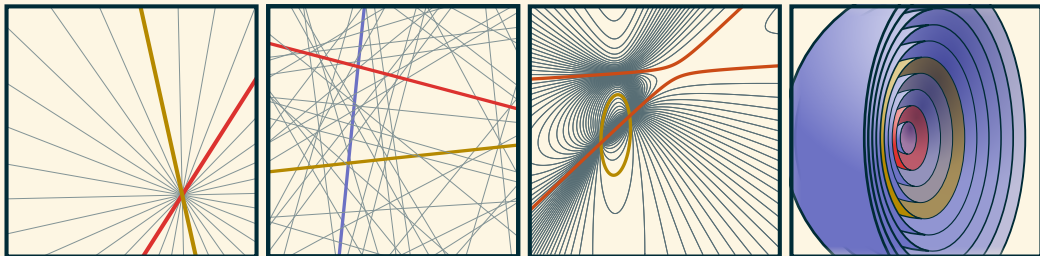
$$Eq_S : (\mathbf{x} - \mathbf{x}_c)^2 - r^2 = 0 \qquad \mathbf{x} \in \mathbb{R}^3 \qquad (1)$$

$$: S \cdot g(\mathbf{x}) = 0 \qquad g(\mathbf{x}) = [\|\mathbf{x}\|^2, \mathbf{x}, 1]^T \in \mathbb{R}^5 \qquad (2)$$

Pencils

As algebraic hypersurfaces can be represented as **vectors**, it is possible to build **vector spaces of hypersurfaces**. We call these vector spaces **k -pencils**, with k the dimension of the vector space.

$$\text{Pencil}(S_1, \dots, S_k) = \left\{ \sum_{i=1}^k \lambda_i S_i \mid \forall i \in [1, k], \lambda_i \in \mathbb{R} \right\} \quad (3)$$



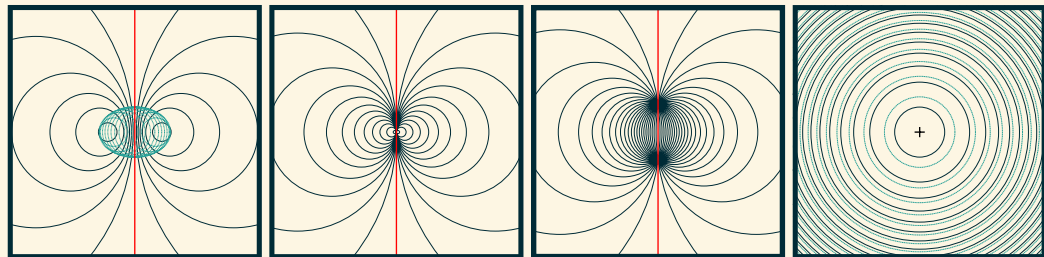
(a) A 2-pencil of lines

(b) A 3-pencil of lines

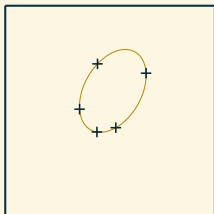
(c) A 2-pencil of conics

(d) A 2-pencil of concentric spheres

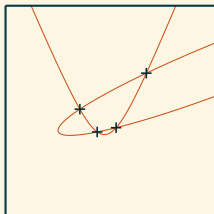
More pencils (of circles)



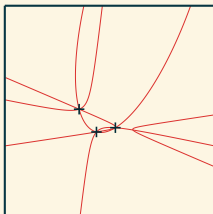
Even more pencils (of conics)



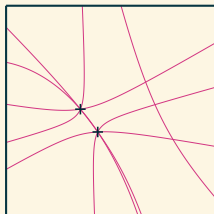
(a) 1-pencil



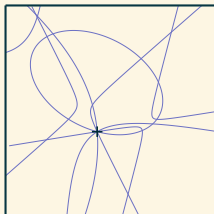
(b) 2-pencil



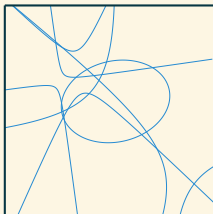
(c) 3-pencil



(d) 4-pencil



(e) 5-pencil



(f) 6-pencil

Curves and Pencils of 3D CGA

Points and Spheres

$$p = e_0 + xe_1 + ye_2 + ze_3 + \frac{x^2 + y^2 + z^2}{2} e_\infty \quad (4)$$

$$S = \left(p_c - \frac{r^2}{2} e_\infty \right)^* = p_1 \wedge p_2 \wedge p_3 \wedge p_4 \quad (5)$$

The $(5 - n)$ -blades of CGA are n -pencils of spheres

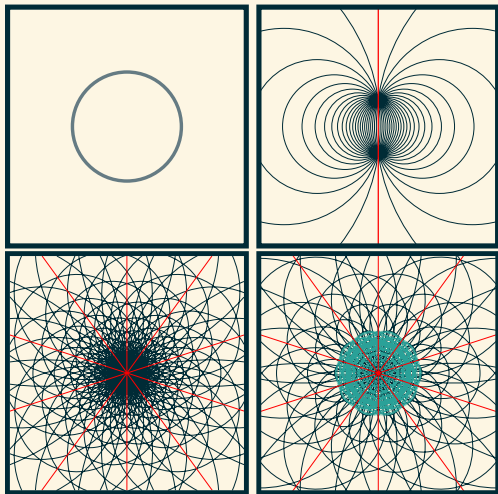
$$S_1 = p_1 \wedge p_2 \wedge p_3 \wedge p_4 = 1\text{-pencil of spheres} \quad (6)$$

$$S_1 \vee S_2 = p_1 \wedge p_2 \wedge p_3 = 2\text{-pencil of spheres} \quad (7)$$

$$S_1 \vee S_2 \vee S_3 = p_1 \wedge p_2 = 3\text{-pencil of spheres} \quad (8)$$

$$S_1 \vee S_2 \vee S_3 \vee S_4 = p_1 = 4\text{-pencil of spheres} \quad (9)$$

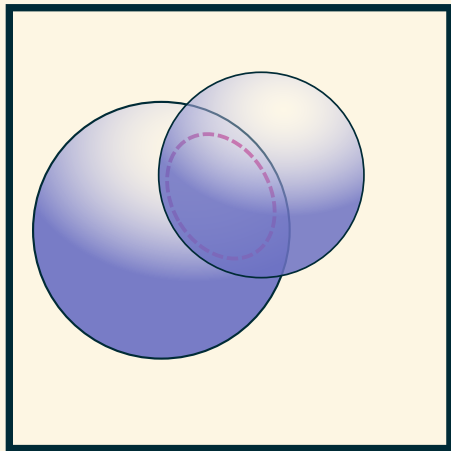
(it also works with more general 1-vectors)



Pencils are hard to draw so we just draw their zeroes

In 3D CGA:

- A circle defines a 2-pencil of spheres
- A point pair a 3-pencil of spheres
- A point a 4-pencil of spheres



Flat and round pencils

Any round n -pencil P can be decomposed into

- a flat $(n - 1)$ -pencil: $\text{Flat}(P) = P \wedge e_\infty$
- its smallest sphere: $\text{Small}(P) = P \wedge \text{Flat}(P)^*$

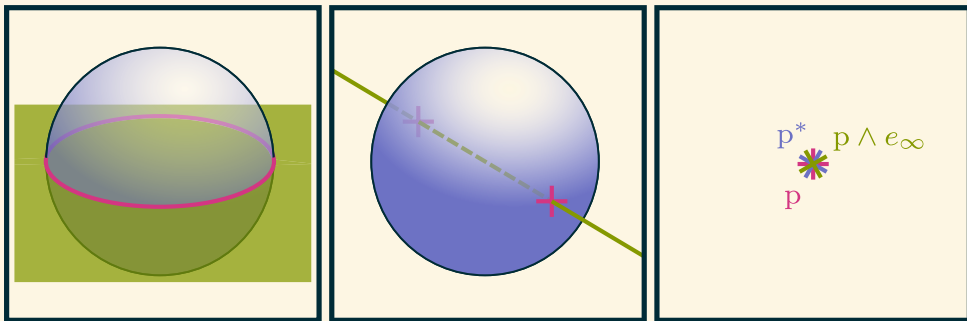
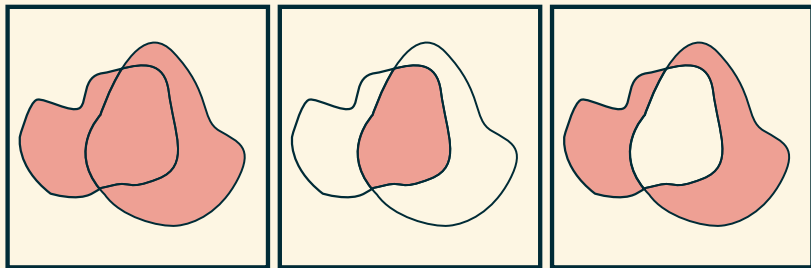


Figure 4: Examples of $\text{Flat}(P)$ and $\text{Small}(P)$ for several P .

Set operators on 2-pencils

We want to introduce some set operators on pencils as sets of spheres, described by these Venn diagrams:



(a) $A \cup B$

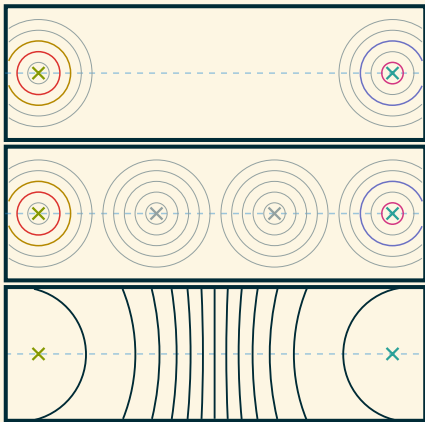
(b) $A \cap B$

(c) $A \Delta B$

Set operator	Geometric signification	example (with S_1, S_2, S_3 independent spheres)
Union	Intersection	$(S_1 \wedge S_2) \cup (S_1 \wedge S_3) = S_1 \wedge S_2 \wedge S_3$
Intersection	Union	$(S_1 \wedge S_2) \cap (S_1 \wedge S_3) = S_1$
Symetric difference	circle perpendicular to both	$(S_1 \wedge S_2) \Delta (S_1 \wedge S_3) = S_2 \wedge S_3$

Example

Consider two pencils of concentric spheres A and B (sliced for visibility).



$$A = S_1 \vee S_2 = p_1^* \vee e_\infty^* \quad (10)$$

$$B = S_3 \vee S_4 = p_2^* \vee e_\infty^* \quad (11)$$

$$A \cup B = S_1 \vee S_2 \vee S_3 = l^* \quad (12)$$

$$A \cap B = e_\infty^* \quad (13)$$

$$A \Delta B = p_1^* \vee p_2^* \quad (14)$$

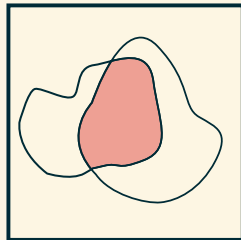
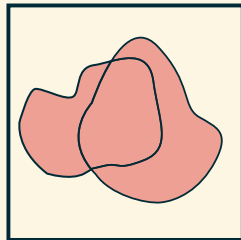
Set operators: easy cases

- Two pencils are **independent** iff they share no spheres.
- $A \cup B = A \vee B$ iff A and B are independent
- $A \cap B = A \wedge B$ iff A^* and B^* are independent

Problematic case: $S1 \vee S2$ and $S1 \vee S3$

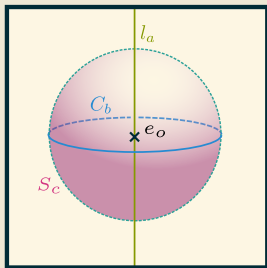
Neither them or their dual are independent.

How then?



Examples

Union



$$l_a = e_1^* \vee e_2^*$$

$$C_b = \left(e_o - \frac{1}{2} e_\infty \right)^* \vee e_3^*$$

$$S_c = l_a \cup C_b = \left(e_{o123} + \frac{1}{2} e_{123\infty} \right)^* = e_o + \frac{1}{2} e_\infty$$

Intersection

no 2-pencils so that their dual are independent !

The symmetric difference

The operator Δ is defined so: $C_1 \Delta C_2 = (C_1 \cup C_2) \setminus (C_1 \cap C_2)$

Independent 2-pencils (no common sphere)

$$C_1 \Delta C_2 = C_1 \cup C_2 = C_1 \vee C_2$$

Dependent 2-pencils (one common sphere)

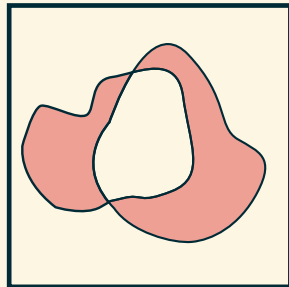
$$C_1 \Delta C_2 = (C_1 \times C_2)^*$$

Identical 2-pencils (same spheres sets)

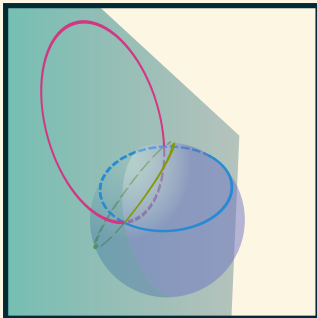
$$C_1 \Delta C_2 = I$$

All cases put together

$$C_1 \Delta C_2 = (C_1 \times C_2)^* + C_1 \vee C_2 + C_1 \wedge C_2^*$$



Examples

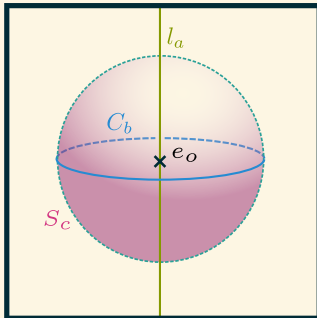


$$C_a = S_1 \vee S_2$$

$$C_b = S_1 \vee S_3$$

$$C_c = C_a \triangle C_b = S_2 \vee S_3$$

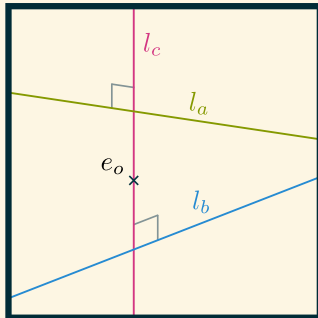
$$P = \text{Flat}(C_c)$$



$$l_a = e_1^* \vee e_2^*$$

$$C_b = \left(e_o - \frac{1}{2} e_\infty \right)^* \vee e_3^*$$

$$S_c = l_a \triangle C_b = e_o + \frac{1}{2} e_\infty$$



$$u \perp v \quad u \perp w$$

$$l_a = (u - e_\infty)^* \vee v^*$$

$$l_b = (u + e_\infty)^* \vee w^*$$

$$l_c = l_a \triangle l_b = v^* \vee w^* = e_o \wedge u$$

Pencil union and intersection

Round 2-pencils

$$C_1 \cup C_2 = C_1 \vee \text{Flat}(C_1 \Delta C_2) \quad (15)$$

Flat 2-pencils

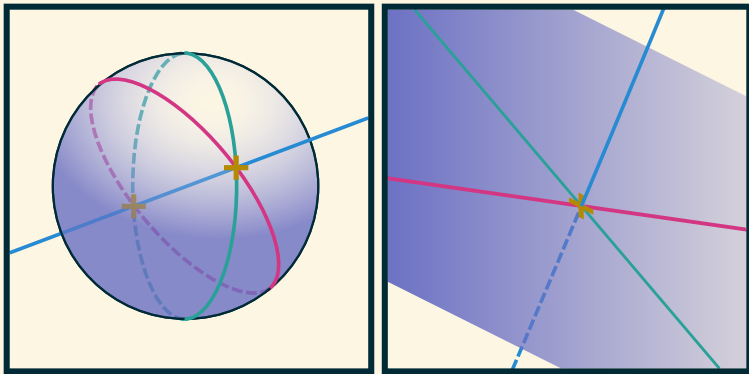
$$l_1 \cup l_2 = l_1 \wedge ((l_1 \Delta l_2) \vee e_{123}) \quad (16)$$

Intersection

Intersection can be derived from symmetric difference and union.

$$C_1 \cap C_2 = (C_1 \cup C_2) \setminus (C_1 \Delta C_2) = (C_1 \cup C_2) \wedge (C_1 \Delta C_2)^* \quad (17)$$

Examples



$$C_a = S_1 \vee S_2 \quad C_b = S_1 \vee S_3$$

$$C_c = C_a \triangle C_b = (C_a \times C_b)^* = S_2 \vee S_3$$

$$P_p = C_a \cup C_b = \text{Flat}(C_a) \vee C_b$$

$$S_1 = C_a \cap C_b = P_p \wedge C_c^*$$

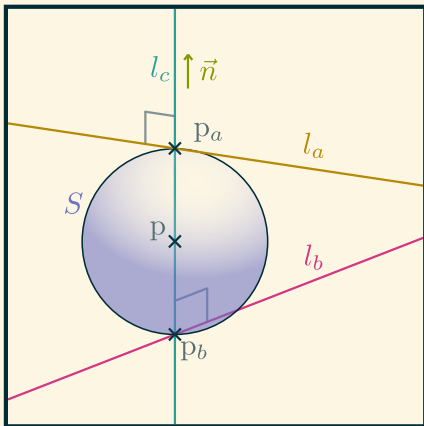
$$I_a = P_1 \vee P_2 \quad I_b = P_1 \vee P_3$$

$$I_c = I_a \triangle I_b = (I_a \times I_b)^* = P_2 \vee P_3$$

$$F_p = I_a \cup I_b = I_a \wedge (I_c \vee e_{123})$$

$$P_1 = I_a \cap I_b = F_p \wedge I_c^*$$

Applicative case



Algorithm 1: Find smallest tangent sphere of two skew lines

Function *skew_lines_sphere*

Input: l_a, l_b

Output: $p \wedge e_\infty$

$l_c \leftarrow l_a \triangle l_b$

$\mathbf{n} \leftarrow l_c \vee e_{123}$ // Euclidean vector

$P_{\parallel,a} \leftarrow l_a \wedge (l_a \wedge \mathbf{n})^*$

$P_{\parallel,b} \leftarrow l_b \wedge (l_b \wedge \mathbf{n})^*$

$Fp \leftarrow (P_{\parallel,a} + P_{\parallel,b}) \vee l_c$

$Fp_a \leftarrow P_{\parallel,a} \vee l_c$

$x_a \leftarrow -(e_{o\infty} \cdot (Fp_a \wedge e_o)) / (e_{o\infty} \cdot Fp_a)$

$p_a \leftarrow e_o + x_a + \frac{1}{2}x_a^2 e_\infty$

return $Fp^* \wedge p_a$

Figure 9: The algorithm and an illustration of the use case

Conclusion

- geometric primitives of CGA can be understood as pencil of spheres
- brought the Flat and Small operators on pencils of spheres
- brought the \cup , \cap and Δ operators on 2-pencils (circles)
- results should be extendable to any pencil of CGA (to be done)

Thank you for your attention

Questions?