CGA-Based Snake Robot Control Models

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Conformal Geometric Algebra (CGA)

The Conformal Geometric Algebra (CGA) is the Clifford algebra $CI_{N+1,1}$ along with the embedding $C : \mathbb{R}^N \ni X \mapsto M \in CI_{N+1,1}$. The embedding of the point X in terms of the null basis $\{e_1, \ldots, e_N, e_0, e_\infty\}$ is then given by

$$X \mapsto x_1 \boldsymbol{e}_1 + \dots + x_N \boldsymbol{e}_N + \frac{1}{2} (x_1^2 + \dots + x_N^2) \boldsymbol{e}_\infty + \boldsymbol{e}_0.$$
 (1)



Snake robot



Figure: A snake robot in 2D.

Snake robot

- Robotic mechanism inspired by the locomotion of biological snakes.
- The snake robot consists of a series of links, equipped with passive wheels located in the centres, connected by actuated joints.
- The mechanism is nonholonomic, meaning there is a constraint defined on the tangent bundle TQ of the configuration space Q.



Figure: A three-link snake robot.

Kinematics

- The *i*-th link of the robot is represented by the point pair $P_i = A_i \wedge A_{i+1}$.
- Denote the initial configuration as P_i^0 .
- Denote a transformation acting on the links as M_j in the form of $M_j = e^{-\frac{1}{2}L(q(t))}$, where q(t) is a point in the configuration space at time t.
- Then the configuration of the mechanism at time *t* can be represented by the kinematic chain

$$P_{i}(t) = \prod_{j=k}^{1} M_{j} P_{i}^{0} \prod_{j=1}^{k} \tilde{M}_{j}.$$
 (2)



Nonholonomic constraint

- The mechanism is subject to the non-slip condition, i.e. the links' wheels are assumed not to slip sideways.
- Denoting the velocity of the *i*-th link's centre as v_i and the normal of the *i*-th link as n_i, the constraint is expressed as

$$v_i \cdot n_i = 0. \tag{3}$$

In CGA, we express the condition as

$$\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} = 0,$$
 (4)

where \dot{p}_i is the velocity of the *i*-th link's centre $p_i = P_i \boldsymbol{e}_{\infty} \tilde{P}_i$.



2D CGA Model

Differential kinematics

- The nonholonomic constraint can be used to obtain forward or inverse kinematics.
- In the 2D case, results have been obtained before.
- **I**t is possible to express \dot{p}_i as

$$\dot{p}_i = \sum_{j=1}^k [p_i \cdot \dot{L}_j], \tag{5}$$

where $\dot{L}_j = \partial_t L_j(\boldsymbol{q}(t)) = \sum_{i=1}^n (\partial_{q_i} L_j) \dot{\boldsymbol{q}}_i$ is the derivative of the "axis" of the *j*-th transformation $M_j = e^{-\frac{1}{2}L(q(t))}$ applied to link P_i in the kinematic chain.



2D CGA Model

Differential kinematics

Denote $q(t) = [x(t), y(t), \theta(t), \phi_1(t), \phi_2(t)]$ as a point in the configuration space and $\dot{q}(t) = (\dot{x}(t), \dot{y}(t), \dot{\theta}(t), \dot{\phi}_1(t), \dot{\phi}_2(t))$ as a vector in the tangent space. Expanding the nonholonomic constraint in 2D, we would arrive at

$$\begin{pmatrix} \dot{\theta} - 2\dot{x}\sin(\theta) + 2\dot{y}\cos(\theta) \end{pmatrix} \mathbf{I} = 0, \begin{pmatrix} \dot{\phi}_1 + 2\dot{\theta}\cos(\phi_1) + \dot{\theta} - 2\dot{x}\sin(\phi_1 + \theta) + 2\dot{y}\cos(\phi_1 + \theta) \end{pmatrix} \mathbf{I} = 0, \begin{pmatrix} 2\dot{\phi}_1\cos(\phi_2) + \dot{\phi}_1 + \dot{\phi}_2 + 2\dot{\theta}\cos(\phi_2) + 2\dot{\theta}\cos(\phi_1 + \phi_2) + \dot{\theta} - \\ -2\dot{x}\sin(\phi_1 + \phi_2 + \theta) + 2\dot{y}\cos(\phi_1 + \phi_2 + \theta)) \mathbf{I} = 0,$$

$$(6)$$

where $\boldsymbol{l} = \boldsymbol{e}_1 \boldsymbol{e}_2 \boldsymbol{e}_0 \boldsymbol{e}_\infty$.



3D CGA Model of Planar Motion

3D CGA Model of Planar Motion

- Moving to the 3D case, the z dimension is added in appropriate places and so we turn to 3D CGA.
- Again, it is useful to utilise \dot{p}_i expressed as

$$\dot{p}_i = \sum_{j=1}^k [p_i \cdot \dot{L}_j],\tag{7}$$



3D CGA Model of Planar Motion

3D CGA Model of Planar Motion

- We proceed by again expanding the nonholonomic condition $\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} = 0$ in order to obtain a set of differential equations with multivector coefficients.
- In order to simplify the equations obtained, we evaluate the equations in the origin ([x, y, z] = [0, 0, 0]) (invariance of the velocity w.r.t. the starting position in space).



3D CGA Model of Planar Motion

Nonholonomic constraint

For the first link we obtain:

$$\begin{pmatrix} \dot{\theta}z - 2\dot{x}z\sin(\theta) + 2\dot{y}z\cos(\theta) + 2\dot{z}x\sin(\theta) - 2\dot{z}y\cos(\theta) \end{pmatrix} \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{\infty} + \left(\dot{\theta} - 2\dot{x}\sin(\theta) + 2\dot{y}\cos(\theta) \right) \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\cos(\theta)\boldsymbol{e}_{1} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\sin(\theta)\boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} = 0.$$

$$(8)$$



3D CGA Model of Planar Motion

Nonholonomic constraint

For the second link we obtain:

$$\left(\dot{\phi}_{1}z + 2\dot{\theta}z\cos\left(\phi_{1}\right) + \dot{\theta}z - 2\dot{x}z\sin\left(\phi_{1} + \theta\right) + 2\dot{y}z\cos\left(\phi_{1} + \theta\right) + 2\dot{z}x\sin\left(\phi_{1} + \theta\right) - 2\dot{z}y\cos\left(\phi_{1} + \theta\right) + 2\dot{z}\sin\left(\phi_{1}\right) \right) \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{\infty} + \left(\dot{\phi}_{1} + 2\dot{\theta}\cos\left(\phi_{1}\right) + \dot{\theta} - 2\dot{x}\sin\left(\phi_{1} + \theta\right) + 2\dot{y}\cos\left(\phi_{1} + \theta\right) \right) \boldsymbol{e}_{1}$$

$$\wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\cos\left(\phi_{1} + \theta\right) \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\sin\left(\phi_{1} + \theta\right) \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} = 0.$$

$$(9)$$



3D CGA Model of Planar Motion

Nonholonomic constraint

For the third link we obtain:

$$\begin{pmatrix} 2\dot{\phi}_{1}z\cos(\phi_{2}) + \dot{\phi}_{1}z + \dot{\phi}_{2}z + 2\dot{\theta}z\cos(\phi_{2}) + 2\dot{\theta}z\cos(\phi_{1} + \phi_{2}) + \dot{\theta}z \\ - 2\dot{x}z\sin(\phi_{1} + \phi_{2} + \theta) + 2\dot{y}z\cos(\phi_{1} + \phi_{2} + \theta) + 2\dot{z}x\sin(\phi_{1} + \phi_{2} + \theta) \\ - 2\dot{z}y\cos(\phi_{1} + \phi_{2} + \theta) + 2\dot{z}\sin(\phi_{2}) + 2\dot{z}\sin(\phi_{1} + \phi_{2}) \end{pmatrix} \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \\ \wedge \boldsymbol{e}_{\infty} + \left(2\dot{\phi}_{1}\cos(\phi_{2}) + \dot{\phi}_{1} + \dot{\phi}_{2} + 2\dot{\theta}\cos(\phi_{2}) + 2\dot{\theta}\cos(\phi_{1} + \phi_{2}) \right) \\ + \dot{\theta} - 2\dot{x}\sin(\phi_{1} + \phi_{2} + \theta) + 2\dot{y}\cos(\phi_{1} + \phi_{2} + \theta) \right) \boldsymbol{e}_{1} \\ \wedge \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\cos(\phi_{1} + \phi_{2} + \theta) \boldsymbol{e}_{1} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \\ \wedge \boldsymbol{e}_{\infty} + 2\dot{z}\sin(\phi_{1} + \phi_{2} + \theta) \boldsymbol{e}_{2} \wedge \boldsymbol{e}_{3} \wedge \boldsymbol{e}_{0} \wedge \boldsymbol{e}_{\infty} = 0.$$



3D CGA Model of Planar Motion

Nonholonomic constraint

- We proceed by expanding the nonholonomic condition to $\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} \wedge \boldsymbol{e}_j = 0$, j = 1, 2, 3.
- $P_i \wedge \boldsymbol{e}_{\infty} \wedge \boldsymbol{e}_j$ defines a plane, which helps us split velocity components.



3D CGA Model of Planar Motion

Control algorithm

Nonholonomic constraint

Expanding $\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} \wedge \boldsymbol{e}_3 = 0$ we get:

$$egin{aligned} & \left(\dot{ heta}-2\dot{x}\sin\left(heta
ight)+2\dot{y}\cos\left(heta
ight)
ight)oldsymbol{e}_{1}\wedgeoldsymbol{e}_{2}\wedgeoldsymbol{e}_{3}\wedgeoldsymbol{e}_{\infty}=0, \ & \left(\dot{\phi}_{1}+2\dot{ heta}\cos\left(\phi_{1}
ight)+\dot{ heta}-2\dot{x}\sin\left(\phi_{1}+ heta
ight)+2\dot{y}\cos\left(\phi_{1}+ heta
ight)
ight)oldsymbol{e}_{1}\wedgeoldsymbol{e}_{2}\wedgeoldsymbol{e}_{3}\wedgeoldsymbol{e}_{0}\wedgeoldsymbol{e}_{\infty}=0, \ & \left(2\dot{\phi}_{1}\cos\left(\phi_{2}
ight)+\dot{\phi}_{1}+\dot{\phi}_{2}+2\dot{ heta}\cos\left(\phi_{2}
ight)+2\dot{ heta}\cos\left(\phi_{1}+\phi_{2}
ight)+\dot{ heta} \\ & -2\dot{x}\sin\left(\phi_{1}+\phi_{2}+ heta
ight)+2\dot{y}\cos\left(\phi_{1}+\phi_{2}+ heta
ight)oldsymbol{e}_{1}\wedgeoldsymbol{e}_{2}\wedgeoldsymbol{e}_{3}\wedgeoldsymbol{e}_{0}\wedgeoldsymbol{e}_{\infty}, \end{aligned}$$



3D CGA Model of Planar Motion

Nonholonomic constraint

Expanding $\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} \wedge \boldsymbol{e}_2 = 0$ we get:

$$-2\dot{z}\cos{(heta)}oldsymbol{e}_1\wedgeoldsymbol{e}_2\wedgeoldsymbol{e}_3\wedgeoldsymbol{e}_0\wedgeoldsymbol{e}_\infty=0,$$
 (11a)

$$-2\dot{z}\cos\left(\phi_{1}+\theta\right)\boldsymbol{e}_{1}\wedge\boldsymbol{e}_{2}\wedge\boldsymbol{e}_{3}\wedge\boldsymbol{e}_{0}\wedge\boldsymbol{e}_{\infty}=0, \tag{11b}$$

$$-2\dot{z}\cos\left(\phi_{1}+\phi_{2}+\theta\right)\boldsymbol{e}_{1}\wedge\boldsymbol{e}_{2}\wedge\boldsymbol{e}_{3}\wedge\boldsymbol{e}_{0}\wedge\boldsymbol{e}_{\infty}=0, \tag{11c}$$

Expanding $\dot{p}_i \wedge P_i \wedge \boldsymbol{e}_{\infty} \wedge \boldsymbol{e}_1 = 0$ we get:

$$2\dot{z}\sin{(heta)}oldsymbol{e}_1\wedgeoldsymbol{e}_2\wedgeoldsymbol{e}_3\wedgeoldsymbol{e}_\infty=0,$$
 (12a)

$$2\dot{z}\sin(\phi_1+\theta)\boldsymbol{e}_1\wedge\boldsymbol{e}_2\wedge\boldsymbol{e}_3\wedge\boldsymbol{e}_0\wedge\boldsymbol{e}_\infty=0,$$

$$\sin(\phi_1+\phi_2+\theta)\boldsymbol{e}_1\wedge\boldsymbol{e}_2\wedge\boldsymbol{e}_3\wedge\boldsymbol{e}_0\wedge\boldsymbol{e}_\infty=0.$$
(12b)
(12c)

$$2\dot{z}\sin{(\phi_1+\phi_2+ heta)}oldsymbol{e}_1\wedgeoldsymbol{e}_2\wedgeoldsymbol{e}_3\wedgeoldsymbol{e}_0\wedgeoldsymbol{e}_\infty=0.$$



Three DOF Joint Model

- In 3D, we need to choose a way to model the joints connecting the mechanism's links.
- The links are connected by spherical joints, thus allowing pitch, yaw and roll. Denote a rotor representing the spherical joint as $R_{\alpha} = e^{-\frac{1}{2}\alpha L}$, where

$$L_{\alpha} = R_{\alpha_{y}}L_{1}\tilde{R}_{\alpha_{y}} = R_{\alpha_{y}}R_{\alpha_{x}}\boldsymbol{e}_{12}\tilde{R}_{\alpha_{x}}\tilde{R}_{\alpha_{y}},$$

and $R_{\alpha_x} = e^{-\frac{1}{2}\alpha_x e_{12}}$ and $R_{\alpha_y} = e^{-\frac{1}{2}\alpha_y L_2}$.

Snake robot models in CGA ○○○○○ ○○○○○○○○ ●○○○○○○

3D CGA Model

Sphere Joint Model

 R_{α} α_x $\langle \alpha_{u} \rangle$ R_{α_y} $-L_2$ α_x y R_{α_x} L_{α} L_1 $\dot{L_0}$

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Control algorithm



Two DOF Joint Model

- In this model, we restrict the motion realised by the joints to yaw and pitch.
- An interesting parametrisation is as follows:
- The first plane of rotation ρ_1 for the yaw motion can be represented by the three points defining the two connected links: thus, $\rho_1 = A_1 \wedge A_2 \wedge A_3 \wedge \boldsymbol{e}_{\infty}$.
- Let I_1 and I_2 be the lines passing through the first and second links.
- Then the axis of rotation L_{i1} for the plane ρ_1 can be expressed as

$$L_{i1}=l_1\underline{\times}l_2,$$

where \times is the commutator product.

Snake robot models in CGA

3D CGA Model

Two DOF Joint Model



Figure: The axes of rotation axis1, axis2 for the link represented by points A_2 , A_3 .

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Two DOF Joint Model

The second plane of rotation ρ_2 for the yawing motion is the plane containing the link P_2 that is orthogonal to the first axis L_{i1} ; thus its axis L_{i2} is given by

$$L_{i2}=L_{i1}\underline{\times}I_2.$$

The rotation realised by the 2-DOF joint can then be expressed as

$$R_i = e^{-\frac{1}{2}\phi_i L_i},$$

with the axis L_i given by

$$L_i = \omega_i L_{i1} + (1 - |\omega_i|) L_{i2}.$$



3D CGA Model

Two DOF Joint Model



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3D CGA Model

Difficulties with the approach

If we were to proceed with the full 3D CGA model, we run into a few difficulties:

- So far, all results were obtained using symbolical calculations.
- Both the 2 DOF and 3 DOF variants start to be computationally problematic.
- Difficulty in determining controllability of the mechanism.



A Purely Geometry Based Control Algorithm





A Purely Geometry Based Control Algorithm



A Purely Geometry Based Control Algorithm



A Purely Geometry Based Control Algorithm





A Purely Geometry Based Control Algorithm





A Purely Geometry Based Control Algorithm



Thank you for your attention.