

Hamiltonian Cycle

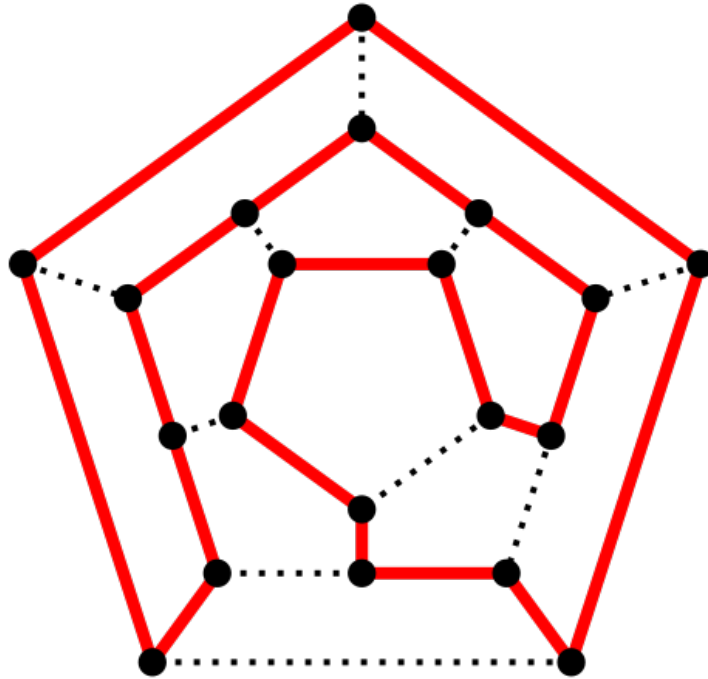
Zero Knowledge Proof

Hamiltonian cycle

Hamiltonian cycle

- A path that visits each vertex exactly once, and ends at the same point it started

Example



Hamiltonian cycle

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(1805-1865)

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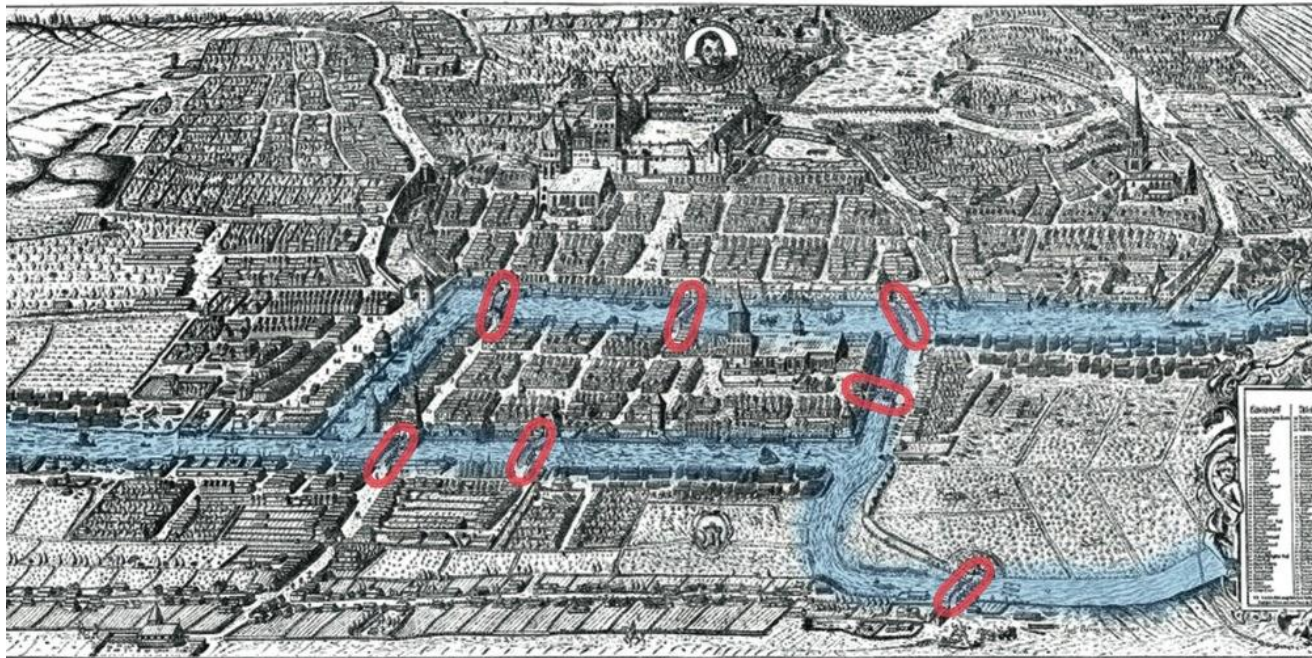
Eulerian path/cycle

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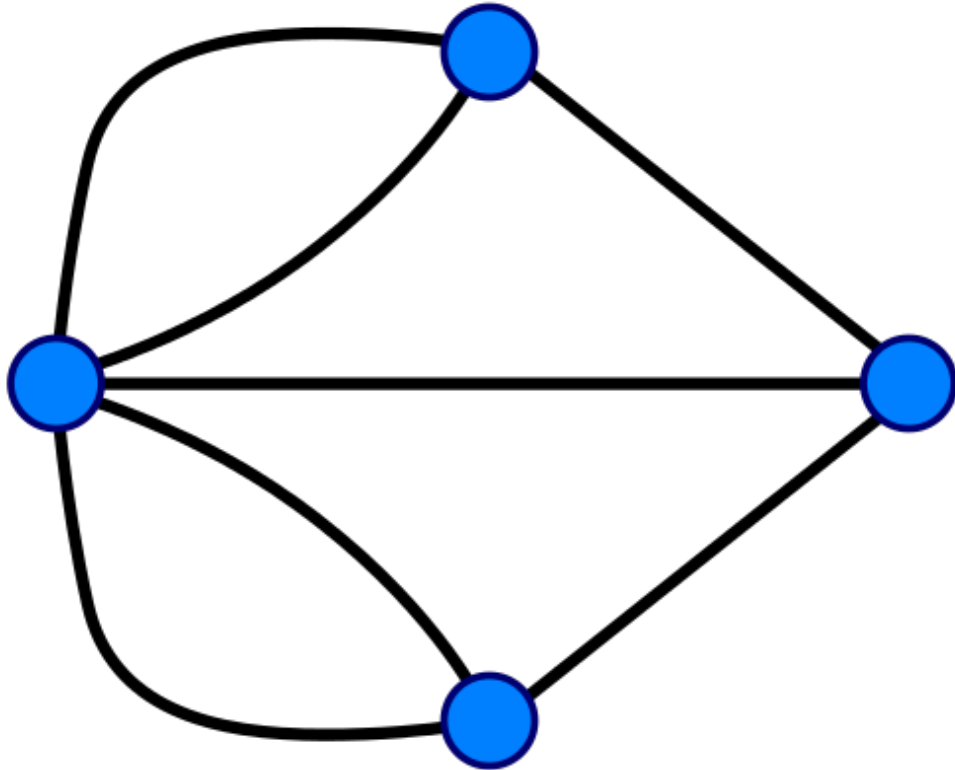
- Seven Bridges of Königsberg

Seven Bridges

Gedenkblatt zur sechshundert jährigen Jubelfeier der Königl. Haupt und Residenz-Stadt Königsberg in Preußen.



Seven Bridges



Eulerian path/cycle

- Seven Bridges of Königsberg
- Eulerian path: visits each edge exactly once

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- Eulerian path: visits each edge exactly once
- Eulerian cycle: starts and ends at the same point
- Graph has Eulerian circuit iff (1) connected and (2) all vertices have even degree.

Complexity

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Complexity

- Euler vs. Hamilton
- Edges vs. Vertices
- P vs. NP
- No necessary and sufficient conditions for a Hamiltonian cycle
- No good algorithm for finding one (there are known algorithms with running time $O(n^2 2^n)$ and $O(1.657^n)$, so exponential)

Zero Knowledge (1)

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- **Permuting: Create a graph F that is isomorphic to G**

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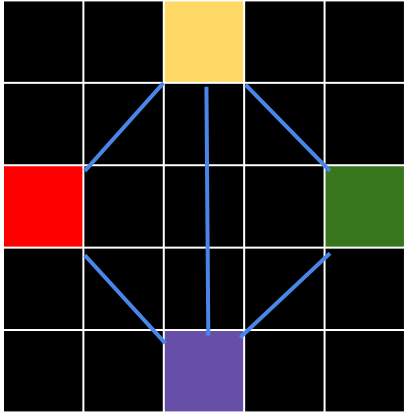
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- Step 3: V chooses between revealing (1) the isomorphism or (2) the Hamiltonian cycle
- Step 4: P reveals (1) F completely plus the isomorphism or (2) the Hamiltonian cycle

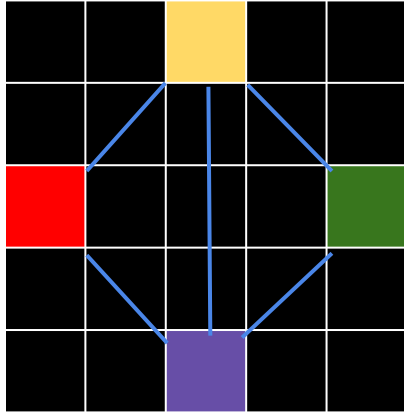
Commitment and example

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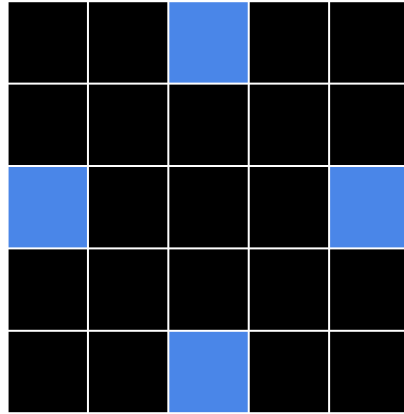


G

Commitment and example

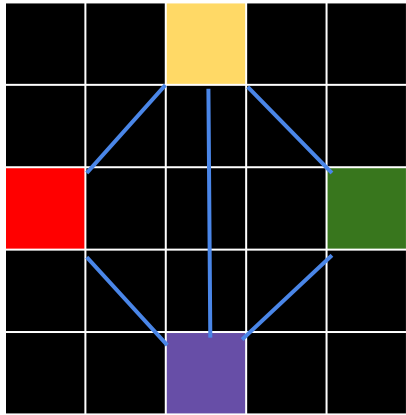


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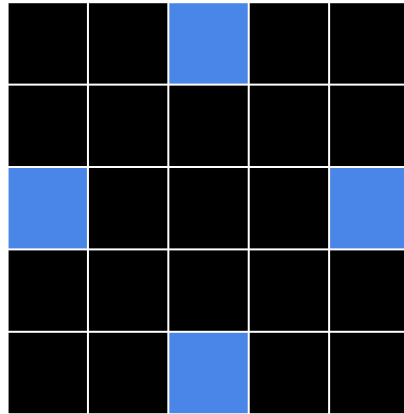


F

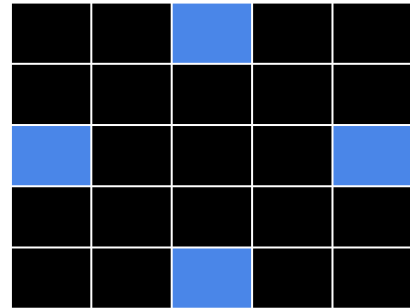
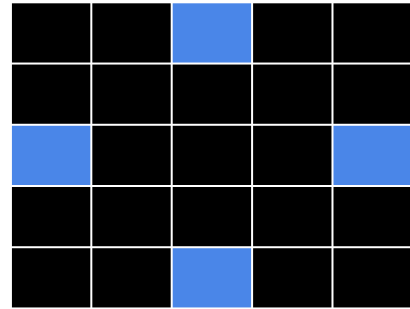
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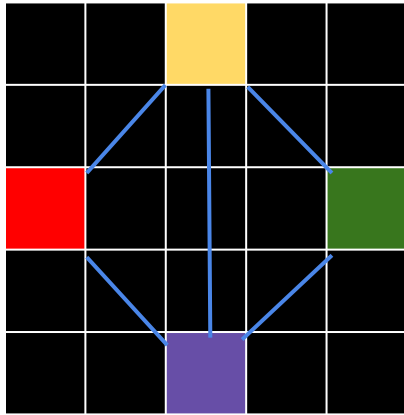
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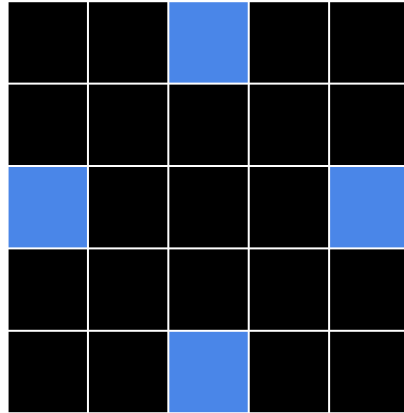
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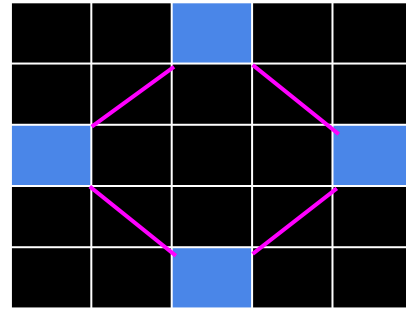
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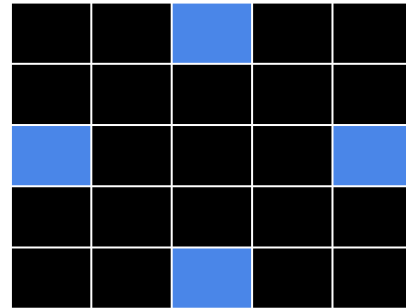
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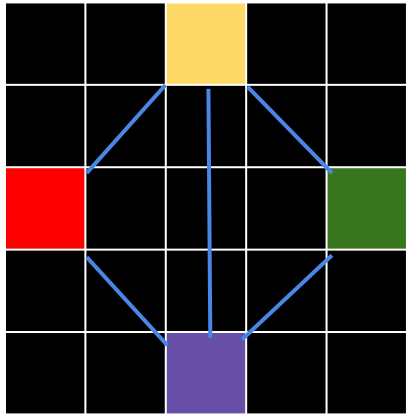
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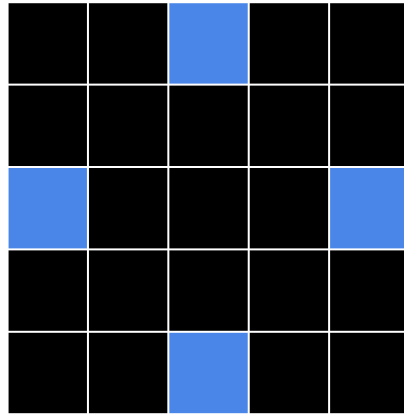
Cycle



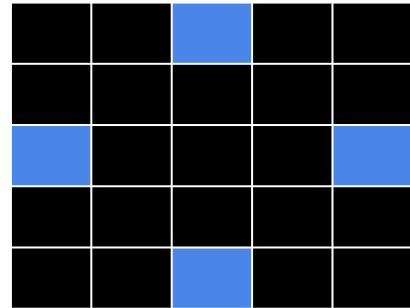
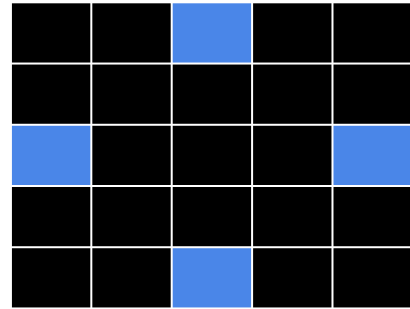
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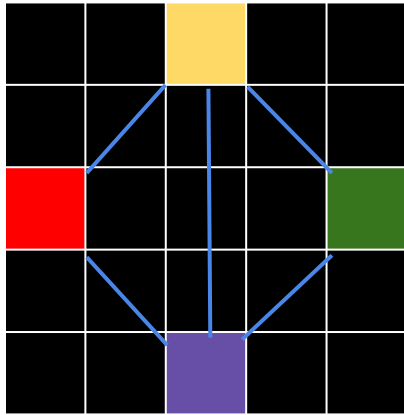
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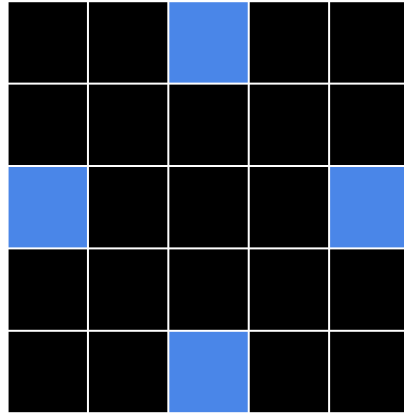
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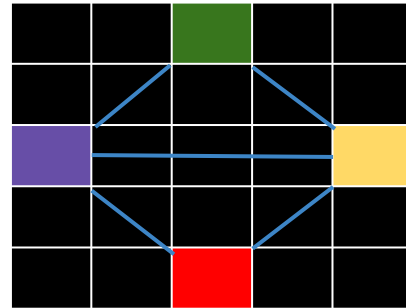
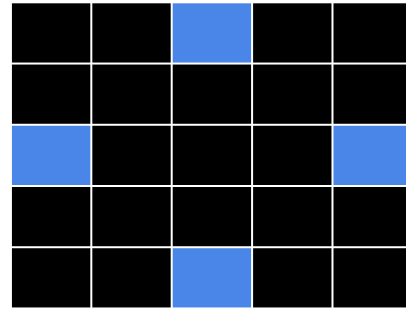
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Isomorphism

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- Soundness: if P does not know, the best he can do is either create an isomorphic F , or create a Hamiltonian cycle. V will accept 50% of the times \rightarrow repeat to pass soundness

Zero Knowledge

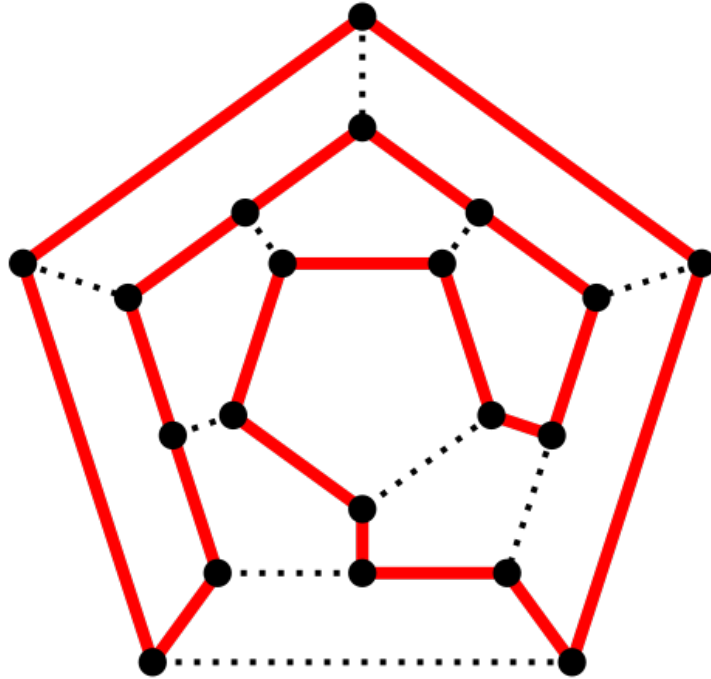
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Distribution example



Zero Knowledge

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- Suppose V chooses 'cycle'. Then all she sees is a cycle between some n vertices. Since the permutation was random, a simulator that generates random cycles for n vertices would have the same output distribution
- V does not learn anything!

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- P knows a Hamiltonian cycle for G . Uses random tape to create F , isomorphic to G
- P commits F using some fancy encryption stuff
- V randomly selects 1 or 0

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- If 0 , P shows the entire committed graph/matrix and how it is isomorphic to G

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- Verifier checks whether prover is correct

Travelling Salesman

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- Famous variant of Hamilton cycle: given a weighted graph (i.e. edges have a certain value), find the *shortest* Hamiltonian cycle
- NP Hard -> Not only check whether the path is a Hamiltonian cycle, but also whether it is the shortest

Holiday

Shortest path
through all US
towns/cities with
more than 500
citizens

