

Strong normalisation and typed combinatory logic

In the previous chapter we looked at some reduction rules for intuitionistic natural deduction proofs and we have seen that by applying these in a particular way such proofs can eventually be brought in a normal form, meaning that to the resulting derivation no more reduction steps can be applied.

It turns out that more is true: suppose someone starts from a derivation in intuitionistic natural deduction and starts to apply these reduction rules in some random way. Will this person end up with a proof in normal form? It turns out that the answer is *yes*: however one applies the reduction rules one must eventually end up with a proof in normal form. This is called *strong normalisation* and was proved by Prawitz in 1971.

It turns out that even more is true: suppose two people start applying these reduction rules completely independently from each other in some random way. Will they end up with the *same* proof in normal form? The answer is again *yes*: normal forms are also unique.

Proofs of these facts are notoriously complicated. Actually, we will leave it to the reader to prove uniqueness of normal forms from strong normalisation and concentrate instead on strong normalisation. Our proof here combines several insights from several people (Curry, Howard, Tait amongst others) and requires us to make a detour via *typed combinatory logic*, a system we will now introduce.

1. Typed combinatory logic

1.1. Basic syntax.

DEFINITION 1.1. The (simple) *types* over a set A are defined inductively as follows:

- (1) every element $\sigma \in A$ is a type.
- (2) if σ and τ are types, then so are $\sigma \times \tau$ and $\sigma \rightarrow \tau$.

We will assume that for each type σ we have a countable set of variables of that type and that for distinct types these variables are distinct. In addition, we have certain constants (“combinators”):

- for each pair of types σ, τ a combinator $\mathbf{k}^{\sigma, \tau}$ of sort $\sigma \rightarrow (\tau \rightarrow \sigma)$.
- for each triple of types ρ, σ, τ a combinator $\mathbf{s}^{\rho, \sigma, \tau}$ of type $(\rho \rightarrow (\sigma \rightarrow \tau)) \rightarrow ((\rho \rightarrow \sigma) \rightarrow (\rho \rightarrow \tau))$.
- for each pair of types ρ, σ combinators $\mathbf{p}^{\rho, \sigma}, \mathbf{p}_0^{\rho, \sigma}, \mathbf{p}_1^{\rho, \sigma}$ of types $\rho \rightarrow (\sigma \rightarrow \rho \times \sigma)$, $\rho \times \sigma \rightarrow \rho$ and $\rho \times \sigma \rightarrow \sigma$, respectively.

DEFINITION 1.2. The terms of a certain type are defined inductively as follows:

- each variable or constant of type σ will be a term of type σ .

- if s is a term of type $\sigma \rightarrow \tau$ and t is a term of type σ , then st is a term of type τ .

The convention is that an expression like xyz has to be read as $((fx)y)z$.

1.2. Reduction.

DEFINITION 1.3. An expression on the left of the table below is called a *redex*. If t is a redex and t' is the corresponding expression on the right of the table, then we will say that t *converts to* t' and we will write $t \text{ conv } t'$.

t	t'
$\mathbf{k}t_1t_2$	t_1
$\mathbf{s}t_1t_2t_3$	$t_1t_3(t_2t_3)$
$\mathbf{p}_i(\mathbf{p}t_0t_1)$	t_i

What we explore in this section is what happens if one starts from any expression in typed combinatory logic and one starts rewriting it using the rules above.

DEFINITION 1.4. The *reduction relation* \succ is inductively defined by:

$$\begin{aligned}
& t \succ t \\
& t \text{ conv } t' \Rightarrow t \succ t' \\
& t \succ t' \Rightarrow t''t \succ t''t' \\
& t \succ t' \Rightarrow tt'' \succ t't'' \\
& t \succ t', t' \succ t'' \Rightarrow t \succ t''
\end{aligned}$$

If $t \succ t'$ we shall say that t *reduces to* t' . We write $t \succ_1 t'$ if t' is obtained from t by converting a single redex in t . A sequence $t_1 \succ_1 t_2 \succ_1 t_3 \dots \succ_1 t_n$ is called a *reduction sequence*. Note that $t \succ t'$ if and only if there is a reduction sequence starting from t and ending with t' (in other words, \succ is the transitive and reflexive closure of \succ_1).

LEMMA 1.5. *If $t \succ t'$ and t is of type σ , then so is t' .*

DEFINITION 1.6. A term t is in *normal form*, if t does not contain a redex.

DEFINITION 1.7. A term t is *normalisable* if there is a term t' in normal form such that $t \succ t'$. We will say that t is *strongly normalisable* if every reduction path is finite: this means that there is some number $n = \nu(t)$ such that there is a reduction sequence $t = t_1 \succ_1 t_2 \succ_1 \dots \succ_1 t_n$ of length n but there are no reduction sequences of greater length.

Our goal will be to show that every term in typed combinatory logic is strongly normalisable.

1.3. Strong normalisation. In order to show this we use a *computability predicate*. This method was first employed by Tait and we will do the same here.

DEFINITION 1.8. The *computable terms* are defined by induction on type structure as follows:

- (1) A term t of base type is computable if it is strongly normalisable.
- (2) A term t of type $\sigma \rightarrow \tau$ is computable if for any computable term t' of type σ the term tt' is computable as well.
- (3) A term t of type $\sigma \times \tau$ is computable if both \mathbf{p}_0t and \mathbf{p}_1t are computable.

DEFINITION 1.9. An expression is *neutral* if it is *not* of one of the following forms:

$$\mathbf{p}t_1t_2, \quad \mathbf{k}t, \quad \mathbf{s}t_1t_2.$$

- LEMMA 1.10. (i) *If s is computable, then s is strongly normalisable.*
(ii) *If s is computable and $s \succeq t$, then t is computable.*
(iii) *If t is neutral and every s such that $t \succ_1 s$ is computable, then t is computable. (In particular, if t is neutral and normal, then t is computable.)*

PROOF. We prove (i)-(iii) by simultaneous induction on the type structure.

Base types:

- (i) is immediate.
- (ii) If every reduction path from s is finite and s reduces to t , then any reduction path from t must also be finite.
- (iii) Any reduction path from t must go through some s with $t \succ_1 s$. If all reduction paths from such s eventually terminate, then all reduction paths from t must eventually terminate as well.

Product types:

- (i) If s is computable, then so is \mathbf{p}_0s and hence \mathbf{p}_0s is strongly normalisable by induction hypothesis. But since every reduction sequence $s \succ_1 s_1 \succ s_2 \succ_1 \dots$ gives rise to a reduction sequence $\mathbf{p}_0s \succ_1 \mathbf{p}_0s_1 \succ_1 \mathbf{p}_0s_2 \succ_1 \dots$, such reduction sequences must all eventually terminate, and therefore s is strongly normalisable.
- (ii) If $s \succeq t$ then $\mathbf{p}_i s \succeq \mathbf{p}_i t$. So if s is computable, then so is t .
- (iii) Suppose t is neutral and every one-step reduct s from t is computable. The fact that t is neutral means that t is not of the form $\mathbf{p}t_1t_2$ and therefore every one-step reduct s' from $\mathbf{p}_i t$ is of the form $\mathbf{p}_i s$ with $t \succ_1 s$. Therefore both $\mathbf{p}_i t$ are computable by induction hypothesis and hence so is t .

Function types:

- (i) Suppose t of type $\sigma \rightarrow \tau$ is computable. Let x be a variable of type σ and note that by induction hypothesis applied to (iii), x is computable; therefore tx is computable as well. But since every reduction sequence $s \succ_1 s_1 \succ s_2 \succ_1 \dots$ gives rise to a reduction sequence $sx \succ_1 \mathbf{p}_0s_1x \succ_1 s_2x \succ_1 \dots$, such reduction sequences must all eventually terminate, and s is strongly normalisable.
- (ii) Suppose that s of type $\sigma \rightarrow \tau$ is computable and $s \succeq t$. Then for every computable u of type σ we have that su is computable and $su \succeq tu$. So tu is computable by induction hypothesis, and therefore t is computable.
- (iii) Suppose t is a neutral expression of type $\sigma \rightarrow \tau$ and every s such that $t \succeq_1 s$ is computable. Also assume that u is computable and of type σ and s' is such that $tu \succeq_1 s'$. Then, because t is neutral, we must have $s' = su$ with $t \succeq_1 s$ or $s' = tu'$ with $u \succeq_1 u'$. In the first case s is computable by our assumption on t ; in the second case u' is computable by induction hypothesis applied to (ii). But in both cases s' will be computable and therefore tu is computable by induction hypothesis applied to (iii). Therefore t is computable.

□

LEMMA 1.11. *For computable t_1, t_2, t_3 the expressions $\mathbf{p}t_1t_2$, $\mathbf{k}t_1t_2$ and $\mathbf{s}t_1t_2t_3$ are also computable.*

PROOF. We will just show that for computable t_1, t_2 the expression $\mathbf{k}t_1t_2$ is computable, because the arguments for the combinators \mathbf{p} and \mathbf{s} are similar.

Since we already know that computable terms are strongly normalising, we can show by induction on $\nu(t_1) + \nu(t_2)$ that $\mathbf{k}t_1t_2$ is computable.

Suppose $\nu(t_1) + \nu(t_2) = m$ and the statement is true for all numbers strictly smaller than m . If $\mathbf{k}t_1t_2 \succeq_1 s$, then there are two possibilities for s :

- (i) $s = t_1$. In this case s is computable by assumption.
- (ii) $s = \mathbf{k}t'_1t_2$ with $t_1 \succeq_1 t'_1$ or $s = \mathbf{k}t_1t'_2$ with $t_2 \succeq_1 t'_2$. In both cases s is computable by induction hypothesis.

In all cases s is computable, so $\mathbf{k}t_1t_2$ is computable by part (iii) from the previous lemma. \square

THEOREM 1.12. *All terms are computable. In particular, all terms are strongly normalisable.*

PROOF. We prove this directly by induction on terms:

- Variables are computable by part (iii) from Lemma 1.10.
- The computability of combinators \mathbf{p}_0 and \mathbf{p}_1 is immediate from the definition, while that of \mathbf{k}, \mathbf{s} and \mathbf{p} is immediate from the previous lemma.
- It is immediate from the definition of computability for arrow types, that if s of type $\sigma \rightarrow \tau$ and t of type σ are computable, then so is st .

\square

1.4. Lambda abstraction.

PROPOSITION 1.13. *For any variable x and term t in the language of typed combinatory logic there is another term denoted by $\lambda x.t$ such that*

$$(\lambda x.t)t' \succeq_1 t[t'/x].$$

PROOF. We define $\lambda x.t$ by induction on the complexity of t .

- (i) If t is just x , then $\lambda x.t = \mathbf{s}\mathbf{k}\mathbf{k}$.
- (ii) If t consists just of a variable y distinct from x or t is a constant, then $\lambda x.t = \mathbf{k}t$.
- (iii) If $t = t_0t_1$, then $\lambda x.t = \mathbf{s}(\lambda x.t_0)(\lambda x.t_1)$.

\square

2. Term assignments

In this section we use the ideas from the previous section to show that a fragment of intuitionistic natural deduction is strongly normalising with respect to the reduction rules from the previous chapter. The fragment we will consider is that of conjunction and implication (no disjunction) and we will also ignore the ex false rule.

The idea is to assign to every formula in every natural deduction proof in this fragment a term from typed combinatory logic and do this in such a way that if one applies a reduction step to the natural deduction proof one can track this by applying one or several reduction

steps applied to the term assigned to the conclusion. Then strong normalisation for reduction on natural deduction proofs follows from strong normalisation for typed combinatory logic.

Consider P , the set of propositional variables, and types over P . Then we can define by induction over formulas the *type* of that formula:

- (1) The type of p is p itself.
- (2) If the type of φ is σ and the type of ψ is τ , then the type of $\varphi \wedge \psi$ is $\sigma \times \tau$ and the type of $\varphi \rightarrow \psi$ is $\sigma \rightarrow \tau$.

Now consider intuitionistic natural deduction proofs without *ex falso* and disjunction and we will decorate every formula φ in the proof tree with a term t from typed combinatory logic having the type of φ . Let us define decorated natural deduction trees as follows.

0. If x is a variable having the type of φ , then $x:\varphi$ is a decorated proof tree, with uncanceled assumption and conclusion $x:\varphi$.
- 1a. If \mathcal{D}_1 is a decorated proof tree with conclusion $t_1:\varphi_1$ and \mathcal{D}_2 is a decorated proof tree with conclusion $t_2:\varphi_2$, then also

$$\frac{\begin{array}{c} \mathcal{D}_1 \\ t_1:\varphi_1 \end{array} \quad \begin{array}{c} \mathcal{D}_2 \\ t_2:\varphi_2 \end{array}}{\mathbf{p}t_1t_2:\varphi_1 \wedge \varphi_2}$$

is a decorated proof tree.

- 1b. If \mathcal{D} is a decorated proof tree with conclusion $t:\varphi \wedge \psi$, then also

$$\frac{\begin{array}{c} \mathcal{D} \\ t:\varphi \wedge \psi \end{array}}{\mathbf{p}_0t:\varphi} \quad \text{and} \quad \frac{\begin{array}{c} \mathcal{D} \\ t:\varphi \wedge \psi \end{array}}{\mathbf{p}_1t:\psi}$$

are decorated proof trees.

- 2a. If \mathcal{D} is a decorated proof tree with conclusion $t:\psi$, then also

$$\frac{\begin{array}{c} [x:\varphi] \\ \mathcal{D} \\ t:\psi \end{array}}{\lambda x.t:\varphi \rightarrow \psi}$$

is a decorated proof tree; here by putting a $[x:\varphi]$ on top of \mathcal{D} we mean that *every* occurrence of the assumption $x:\varphi$ in \mathcal{D} must now be cancelled.

- 2b. If \mathcal{D}_1 is a decorated proof tree with conclusion $t:\varphi$ and \mathcal{D}_2 is a proof tree with conclusion $s:\varphi \rightarrow \psi$, then also

$$\frac{\begin{array}{c} \mathcal{D}_1 \\ s:\varphi \end{array} \quad \begin{array}{c} \mathcal{D}_2 \\ t:\varphi \rightarrow \psi \end{array}}{st:\psi}$$

is a decorated proof tree.

THEOREM 2.1. *Every possible sequence of reductions on an intuitionistic natural deduction proof in the fragment without \vee and without *ex falso* eventually terminates.*

PROOF. Imagine you have a proof tree in intuitionistic natural deduction without *ex falso* and disjunction. Then one may decorate it and suppose one sees $t:\varphi$ at the root. Then every reduction step in normalisation of the proof tree gives rise to a decorated proof tree with root $t':\varphi$ where $t \succeq t'$ and $t \neq t'$. But since every reduction sequence in typed combinatory logic must eventually terminate, the same must then be true for natural deduction. \square