

Probabilistic Robotics

Overview

BSc course Kunstmatige Intelligentie 2010

<http://www.science.uva.nl/~arnoud/education/ProbabilisticRobotics/>

Arnoud Visser & Julian Kooij
Intelligent Systems Lab Amsterdam
Informatics Institute
Universiteit van Amsterdam
A.Visser@uva.nl

Probabilistic Robotics

Probabilistic robotics is a subfield of robotics concerned with the on the **algorithms** to couple the **perception** and **control** part. It relies on **statistical techniques** for representing information and making decisions. By doing so, it accommodates the uncertainty that arises in most contemporary robotics applications.

Structure of the course

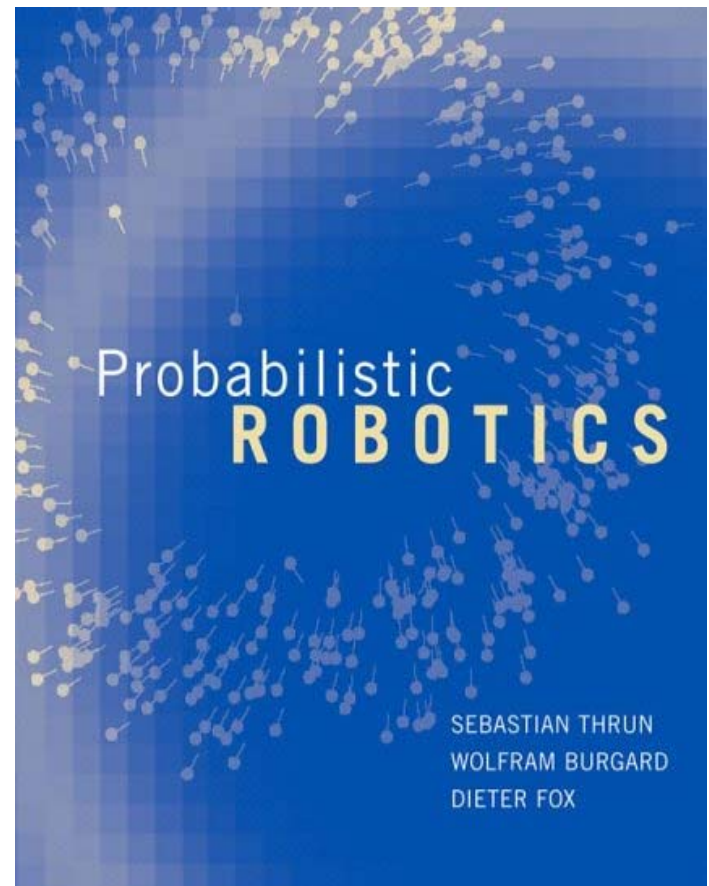
- ▣ Studio Class Room (hoor-, werkcolleges & practicum)
on Tuesday
- ▣ Studio Class Room (hoor-, werkcolleges & practicum)
on Thursday
- ▣ Studio Class Room (zelfstudie)
on Thursday

Goals for the Course

- Insight in the mathematical foundation of the techniques and algorithms applied in the field
- Experience with the derivation of models from clear problem descriptions
- Practical experience with applying the techniques to “real robots” in a virtual world

Literature

- ❑ Sebastian Thrun, Wolfram Burgard and Dieter Fox, Probabilistic Robotics, The MIT Press, 2005.
- ❑ <http://www.probablistic-robotics.org/>



Grading

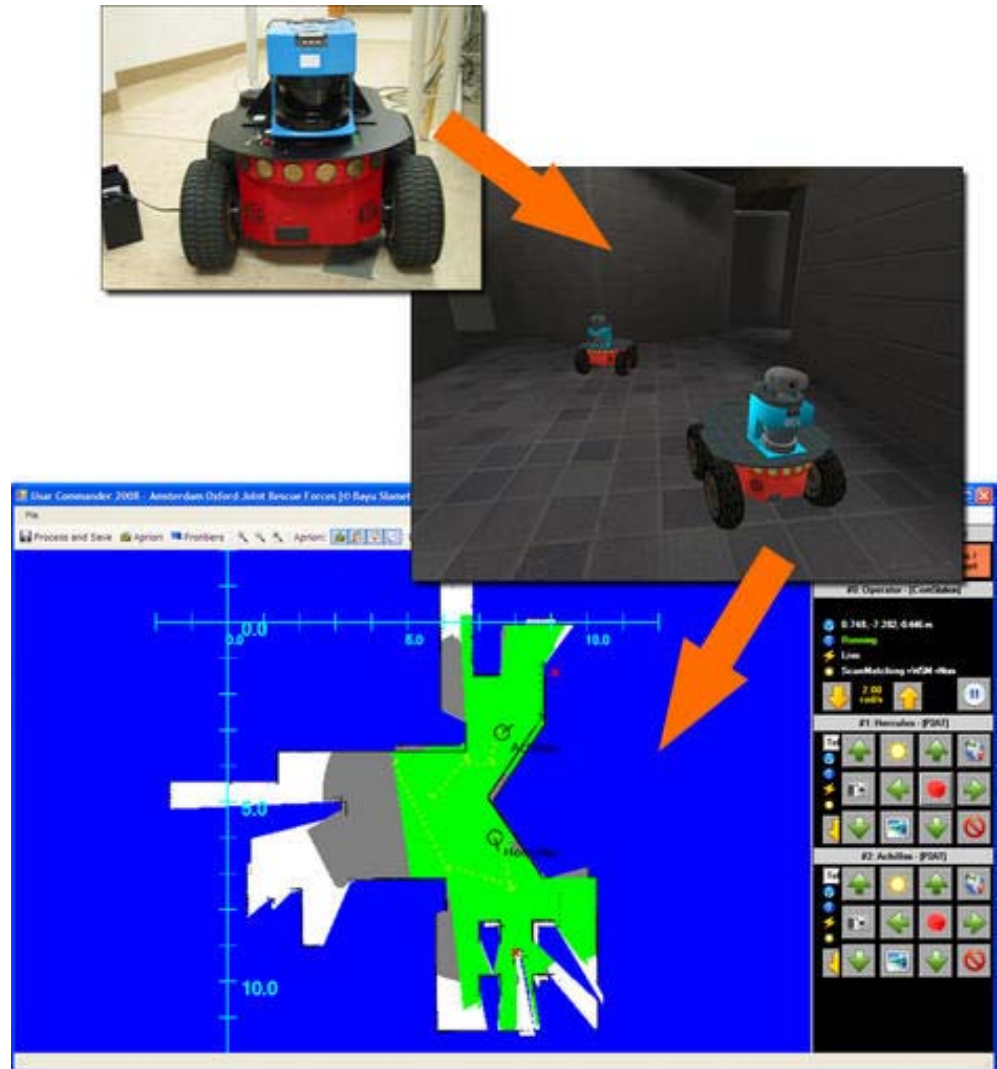
- 1/2 exam grades, 1/2 assignments grade
- Exam grade: 1/2 midterm exam, 2/2 final exam
- Exams will be “open-book”

Some practical issues

- Try to keep up with reading the chapters
- Ask questions whenever something in the lecture or the book is not clear to you
- Slides will become available online:
<http://staff.science.uva.nl/~arnoud/education/ProbabilisticRobotics>

Assignments

- ❑ Exercises from the book
- ❑ Matlab-exercises
- ❑ UsarSim-exercises



Topics covered in the course

- Robot Motion and Perception
- Localization
- Mapping
- Exploration

The Book

- ❑ Part I: The Basics
 - Introduction
 - State Estimation & Recursive Filters
 - Robot Motion
 - Robot Perception

- ❑ Part II: Localization
 - Markov and Gaussian
 - Grid And Monte Carlo

- ❑ Part III: Mapping
 - Occupancy Grid Mapping
 - Simultaneous Localization and Mapping
 - Advanced SLAM algorithms

- ❑ Part IV: Planning and Control
 - Approximate POMDP Techniques
 - Exploration

Sebastian Thrun

- Director of the Stanford AI Lab



- Winner of the DARPA Grand Challenge 2005
- Primary author of CARMEN – The Robot Navigation Toolkit
- Builder of the interactive museum tour-guide robot Rhino - Minerva

Wolfram Burgard

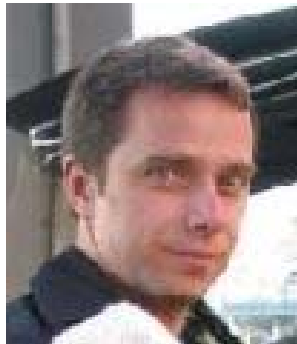
- Head of the research lab for Autonomous Intelligent Systems at the Universität Freiburg



- Supervisor of Sebastian Thrun
- Initiator of the interactive museum tour-guide robot Rhino / Minerva
- Advisor in the NurseBot project

Dieter Fox

- Director of the Intel Labs Seattle and the Robotics and State Estimation Lab at the University of Washington



- Student of Sebastian Thrun
- Programmer of the interactive museum tour-guide robot Rhino / Minerva
- RoboCup Aibo League veteran

Common background: Museum Tour-guides



Rhino, Bonn, 1997



Minerva, Washington, 1998

