RoboNED Conference, Utrecht, The Netherlands, April 27, 2011

Robotics education in practice



intelligent autonomous systems



Universiteit van Amsterdam Intelligent Systems Laboratory Arnoud Visser

Benefits of using robots in education

Did you see that!? Robots in Computer Science Education



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University of Amsterdam, The Netherlands

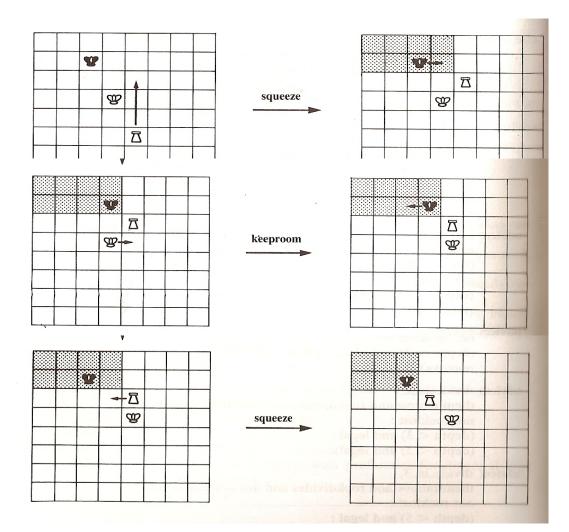
- Immediate real life effect of programming efforts
- Emotional bonding with robot
- Natural team building

1th year course BscAl

- Introduction to robotics
 - Search algorithms
 - Path Planning
 - Inverse Kinematics
 - Open assignment

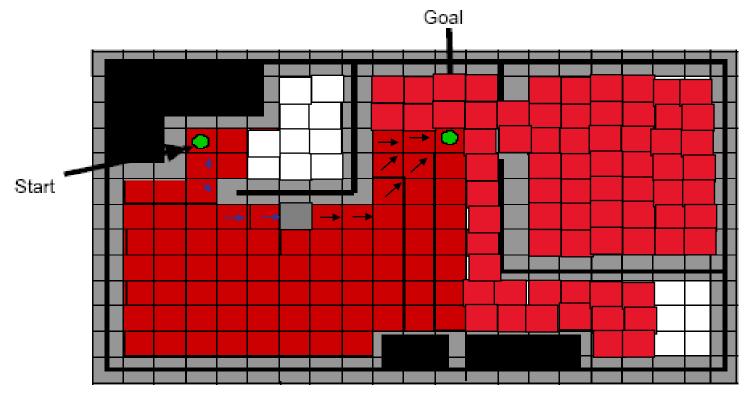


Search Algorithms



• Tactics stored in Advice Language (forcing game-tree with preconditions)

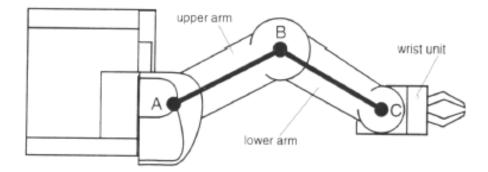
Path Planning

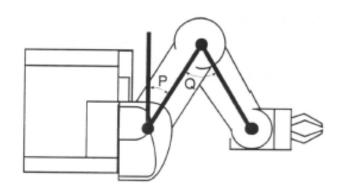


Differential A*

Keep the costs and arrows, redo only nodes that are 'pointing into' new forbidden areas

Inverse Kinematics

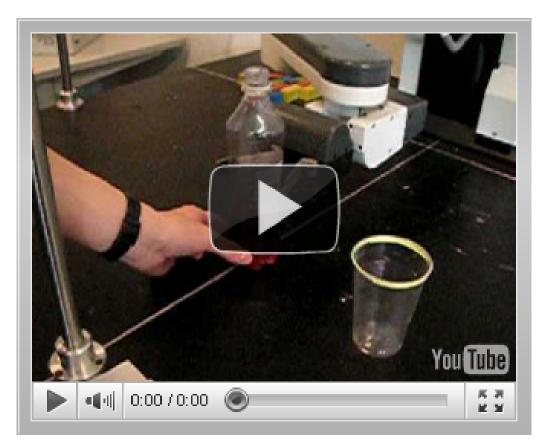




Homogeneous transformations or vector manipulation?

ZSB: Limonade Inschenken

Na vier dagen van de ochtendgloren tot aan schemering in Euclides onszelf achter eigenwijze lappen code (die dus heel moeilijk hun wil overgaven aan de onze) uitgeput te hebben, zijn we aangekomen op de dag der demonstratie. Ondanks alle moeite hebben we niet alles tot een geheel kunnen integreren, waardoor we de demonstratie in twee delen lieten zien. Allereerst het fantastisch inschenken van zwarte bessen limonade;



umi-rtx mastermind

This is the site for an Artificial Intelligence (AI) Project of Auke Wiggers and Steven Laan. In this project we'll try to teach a robot to play mastermind.



Person	Description	Complete
Auke	Board Layout	~
	Design	
Auke	Alpha-Beta	~
	Prolog Solver	
Auke	Path	~
	planning	
	module	
showing 3	items from page <u>To</u>	-Dos sorted b
Pers	on, Complete. <mark>View</mark>	more»

Messages

Almost done... At time of writing, we're almost done with everything. The only things we're doing now is commenting and posting our previous changes. Some minor additions have been made ...

Posted Jun 25, 2010 12:37 PM by Steven Laan

Finally! C our solution! I finally managed to create a wrapper for all our separate programs. The key to this was not to program in java or prolog, but in C (thanks to Arnoud ...

Posted Jun 25, 2010 12:26 PM by Steven Laan

Everything but a wrapper!? Every program we've written so far is working. There is one problem: how do we link these programs to each other? We have a prolog solver and there is ...

Posted Jun 24, 2010 12:13 PM by Steven Laan



Testing Our first test was a complete failure. Every boardposition and every coordinate seemed right if we looked at them in the terminal. Auke had made a

terrible mistake: every coordinate ... Posted Jun 25, 2010 1:08 PM by Steven Laan

Path Planning Today Auke started on the path planning module. Since we already solved this problem last week, there aren't much changes to be made. There is one important change here ... Posted Jun 22, 2010 2:14 PM by Steven Laan

The arm moves

De arm maakt alle bewegingen op de joystick, alleen hebben we de diagonale moves uitgezet omdat de helikopter dan een grote bocht maakt. Dit is met de kleine ruimte niet mogelijk. In het volgende filmpje zie je dat de arm de volgende moves maakt; vooruit,achteruit,links draaien, rechts draaien en omlaag.

De arm en de joystick

robotarm with joystick



Conclusie

Bij onze tests vloog de helikopter redelijk goed; de helikopter deed wat hem gevraagd werd, hij bleef alleen binnen de beperkte ruimte die we hebben kwam hij soms nog tegen een obstakel aan (het plafond bijvoorbeeld). Met wat tweaken met de arm en the throttle, bereikte we een hoogte waarbij hij niet direct tegen het plafond aanvloog.

Het is gelukt om een rechte lijn te vliegen met alleen de robotarm, en draaien wilt hij ook wel als we hem dat opdragen.

AIBO: Taking it to a new level

How we made an AIBO robot climb a cardboard box

Ons oorspronkelijke plan was een AIBO de trap op te laten lopen, maar de tredes leken te hoog. Daarom hebben we er voor gekozen de robot een kartonnen doos op te klimmen.

Bij het beklimmen van de doos zijn wij er vanuit gegaan dat de AIBO tegen de doos aan staat. Het beklimmen van de doos is een lange serie van bewegingen net als ingebouwde functies als dance. Afmeting:

11,5 cm hoog 28,5 cm diep 45,0 cm breed



Open Assignments

1th year course BscAl

- Introduction to robotics
 - Guided Assignments
 - Ambitious final projects
 - Solve part of solution





2nd year course BscAl



- Robot Programming
 - Context dependent behaviors
 - Object recognition
 - World modeling
 - Obstacle avoidance

Organizational aspects

Opening Robolab

To request a picture in an higher resolution, please mail to timothydingeman@gmail.com



Home

Project Definition News The Team

70

days until World RoboCup 2011

Scientific Advisor Project Manager Vision Team Motion Team Communication Team Architecture Team Sponsoring Team Media Team Expedition Leaders

Events

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Mediterranean Open
Media

 Movies
 Posters
 Opening Robolab

Contact
Links

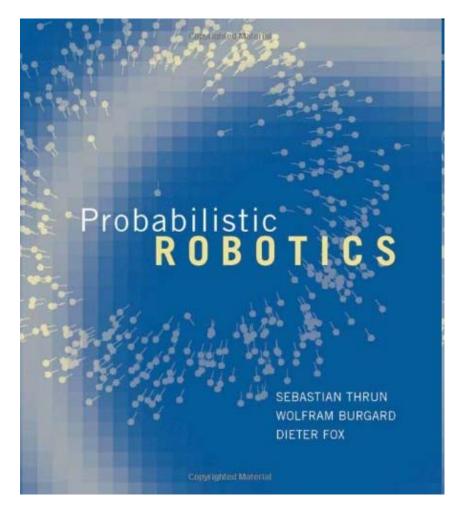
2nd year course BscAl



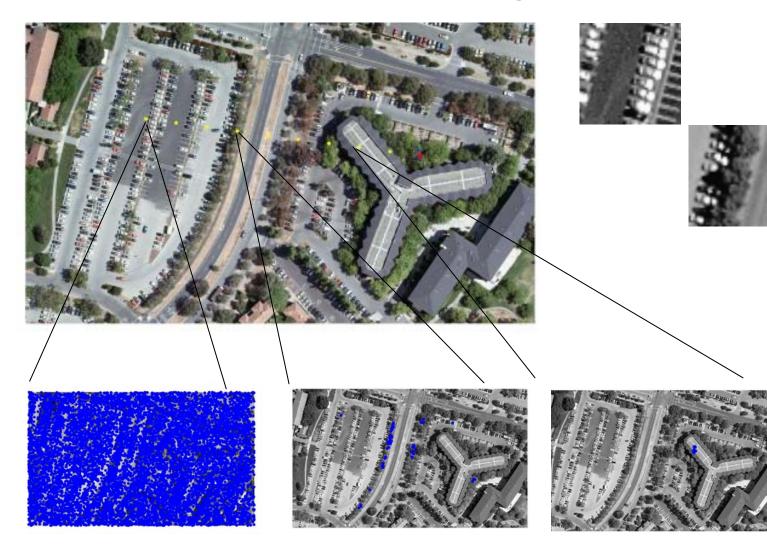
- Robot Programming
 - Focus on competition rules from RoboCup
 - Integrate partial solutions to working solution

3rd year course AI

- Statistical techniques
 - State Estimation
 - Motion & Perception models
 - Localization & Mapping
 - EKF-SLAM, FastSLAM
 - Exploration



Warmup Assignment



The Guttman dataset

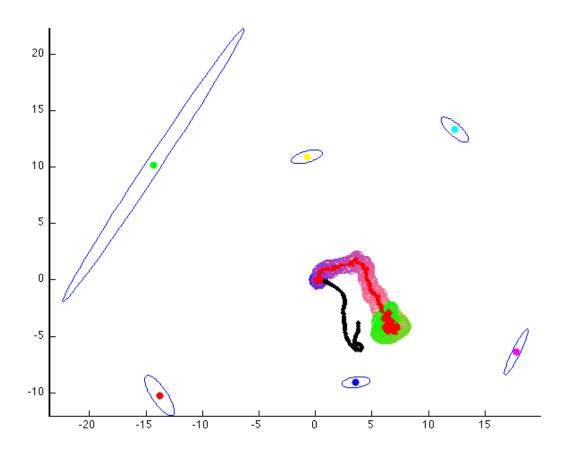


Archived at the Robotics Data Set Repository (Radish): an initiative of Andrew Howard and Nicholas Roy to providing a platform to share datasets under the Creative Commons License.



EKF-SLAM results

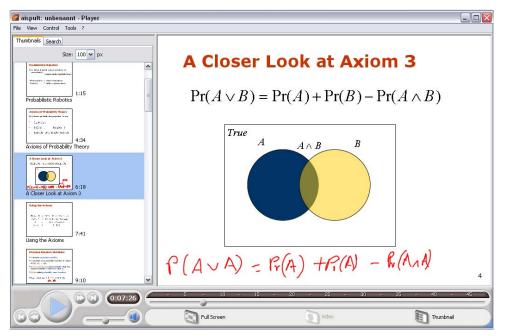
• First dataset (758 points)



• Landmark upper left sparsely seen

Interactive Lectures

- All lectures are recorded
- Every week one lecture in Dutch



 Every week one English recording, with interrupts and classroom discussions

Open Book Exam

Question 2

Assume the following 1-D lineair dynamic system, with a simple motion model:

$$x_t = x_{t-1} + u_t + \epsilon_t \tag{1}$$

and a simple measurement model:

$$y_t = x_t + \delta_t \tag{2}$$

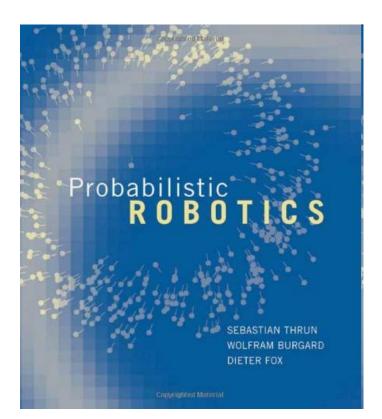
The terms ϵ_t and δ_t represent respectively the control and measurement error, a random number from a Gaussian distribution $\mathcal{N}(x; 0, R_t)$ and $\mathcal{N}(y; 0, Q_t)$. For the moment you can assume that the variance $R_t = 0$ and $Q_t = 1$, which means that you have perfect control over the dynamic system (ϵ_t can be ignored). For all timesteps, the same input is given ($u_t = 0.5$). The initial estimate is represented with a Gaussian distribution $\mathcal{N}(x; \mu_0, \Sigma_0)$ with $\mu_0 = 5$ and $\Sigma_0 = 10$.

You receive the following measurements $(y_1 = 0.0, y_2 = 2.1, y_3 = 5.6)$.

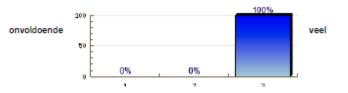
- (a) Use the measurements (y₁, y₂, y₃) to estimate (μ₁, μ₂, μ₃). For this lineair system you can use a traditional Kalman Filter, as described in section 3.2 of the book. This will be a two step approach, a prediction and an update step. The result of the prediction step will be a Gaussian distribution N(x; μ₀, Σ_t). In the update step you can shift and narrow this distribution to N(x; μ_t, Σ_t) making use of the measurements and the following precalculated Kalman gain (K₁ = ¹⁰/₁₁, K₂ = ¹⁰/₂₁, K₃ = ¹⁰/₃₁, K₄ = ¹⁰/₄₁, K₅ = ¹⁰/₅₁).
- (b) Explain why the Kalman Gain decreases for every time step.
- (c) Lets drop the assumption of perfect control, and reintroduce the control noise ϵ_t modelled with a Gaussian distribution $\mathcal{N}(x; 0, 1)$. Recalculate $(K_1, K_2, K_3, K_4, K_5)$ for the given variance $Q_t = 1$. Explain the observed pattern in the Kalman Gain K_t .
- (d) Make a new estimate of (μ_1, μ_2, μ_3) based on the recalculated Kalman Gain K_t .

3rd year course AI

- Statistical techniques
 - Theoretical background
 - Solve problems from published datasets



6.2) Ik heb van dit vak geleerd



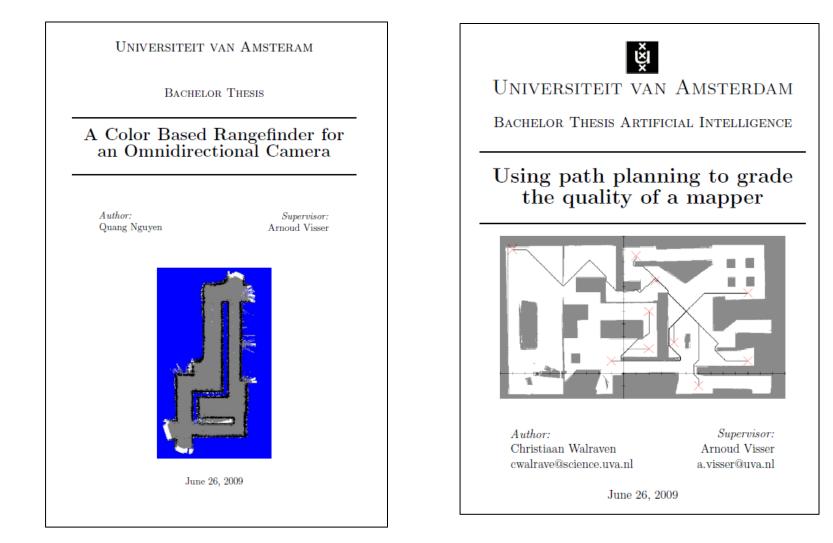
Graduation work

Research questions which can be solved in 2 months resp. 6 months:

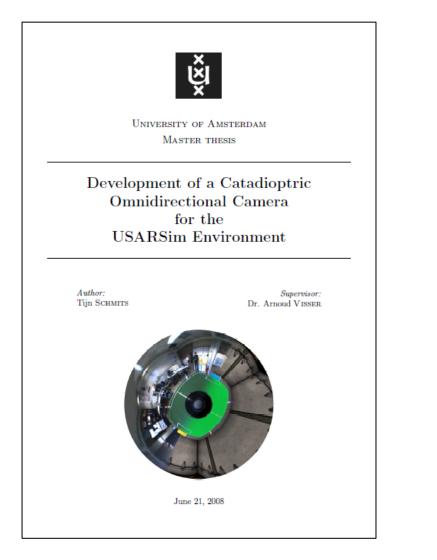
Student	Subject
<u>Djura Smits</u>	Modelling human behavior at an airport
<u>Nick Dijkshoorn</u>	Unmanned Aerial Vehicle Elevation Mapping Based on Monocular Vision and
	Sonar
<u>Sander van</u>	Realistic movements for a simulated Humanoid robot
<u>Noort</u>	
<u>Christiaan Meijer</u>	Reinforcement learning with a humanoid robot
<u>David de Bos</u>	Loop closure with Visual SLAM

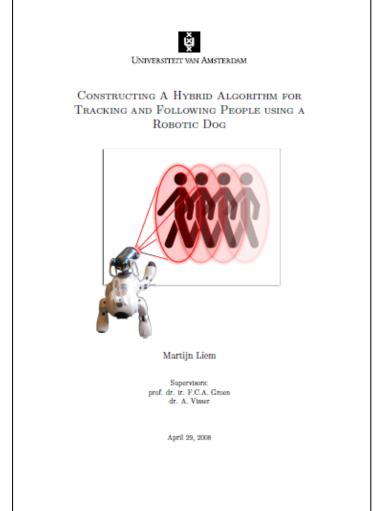
Stefan Konecny POMDP policies for Robot Tag

Bachelor theses



Master theses





Graduation work

Original research, which often can be published:

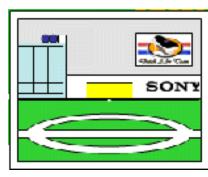
- J. Sturm and A. Visser, "An appearance-based visual compass for mobile robots", Robotics and Autonomous Systems 57 (5), pp. 536-545, <u>Available online</u> 31 May 2009
- Quang Nguyen and Arnoud Visser, "A Color Based Rangefinder for an Omnidirectional Camera", Proceedings of the International Conference on Intelligent Robots and Systems (IROS 2009), October 2009
- 3) Martijn Liem, Arnoud Visser and Frans Groen, "A Hybrid Algorithm for Tracking and Following People using a Robotic Dog", in "Proceedings of Third International Conference on HumanRobot Interaction (HRI 2008)", pages 185-192, ACM, New York, NY, USA, 2008.



Conclusion

- Robotics in education has the benefit of direct feedback of the students efforts (1)
- The abstraction level can be raised gradually to a research level (2)
- International robot competitions are inspiring and give a good comparison of the academic level in different countries (1)







3rd place Technical Challenge

- 1) Z. Dodds *et al*, **Components, curriculum and community: robots and robotics in undergraduate Al education**, in *Al Magazine 27(1): 11-22*, Spring 2006.
- 2) F.L. Crabbe, **Understanding undergraduate AI robotics: layers of abstraction over two channels**, in *AI Magazine 27(1): 23-38*, Spring 2006.